

FLER-FollicularLymphomaEvolutionReconstructor

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Chapter 1

FLER - Follicular Lymphoma Evolution Reconstructor

Author

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Method: Martin Wartenberg, Technical University, Munich

Version

1.0

Date

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Description:

FLER is the implementation of the correspondent mathematic/statistic algorithm to calculate the most likely evolution of monoclonal operational taxonomic units (OTU) driven by somatic hypermutation. Thus, given a group of OTUs defined by various mutation patterns of a certain DNA-sequence (compared to an unmutated wildtype configuration (germline)), FLER uses the number of equally mutated loci among subgroups of OTUs, that share different spectra of mutations, as foundation for creation of hypothetical predecessor clones (HPCs). Among the abundance of HPCs the most probable HPCs are chosen to recapitulate evolution from the wildtype configuration to each OTU. Probability is assessed by calculation of the probability measure "pm" for each HPC. Input parameters of the pm-formula are:

$$pm = {}^{(t-r+1) \cdot i \cdot z} \sqrt{\prod_{k=1}^l P_k}$$

r: number of OTUs in an OTU subgroup, defining the considered HPC

i: number of mutations of an HPC (thus number of mutations shared by all clones of the HPC-defining subgroup)

z: number of repeats of an HPC with the identical mutation patterns among the abundance of HPCs

t: total number of OTUs

P: relative frequency of a certain mutation among the considered population of OTUs

l: sequence length

k: counter, starting at locus 1 and stepping through the sequence until the last locus *l* is reached

Unlike multiple sequence alignment (MSA) algorithms, like the neighbor joining (NJ) algorithm, FLER calculates the most likely HPCs from mutation frequencies and considers the mutation number as surrogate marker for elapsed time. Thus clonal interchange among different populations of OTUs can also be assessed by doing population-specific assays first, complemented by an assay comprising all OTUs as one population. By comparing pm-values of HPCs of different assays, interchange among various populations rather than population-contained evolution can be evaluated. Then, migration directions are determined by the population affiliation of the majority of HPC-defining OTUs.

Help:

Graphical user interface (GUI):

sequence length: - user can determine the sequence length (all sequences must have the identical length).

GERMLINE - user can choose the germline sequence. This sequence will be regarded as unmutated wildtype configuration.

Each clone sequence will be compared to the germline sequence to determine the clone-specific mutation pattern.

CLONES - user can choose the clones, defining the sequence population for that the evolution reconstruction will be implemented by FLER.

RUN FLER - starts the algorithm

SAVE FILE - user can choose where to save the file

RESET - sets the default for a new run of FLER

Input format / data:

Individual DNA sequences have to be saved in a plain text file (.txt), each. The sequence itself has to be written in the first line only, with no figures (lower or capital case) except for A (adenine), C (cytidine), T (thymine), G (guanine). The name of the txt-file will be used as clone name by FLER (example: the sequence contained in file "clone1.txt" will be addressed as "clone1"). FLER accounts for single nucleotide point mutations only. Insertions, deletions, duplications or other chromosomal aberrations are not considered, and thus not to be included.

Output data:

The user can choose whether to display only the pm-directed hierarchy of HPCs, the groups of OTUs defining a certain HPC, or individual clonal metadata like mutated loci, mutation number etc. (see "save options" in the menu bar of FLER). All output data will be saved in a file the user can determine interactively. It is recommended to use the extension <.txt>.

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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FileWriter (Class for wrapping all functions for creating output file)	22
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MainAppWindow (Main application window)	27
MainComponent (Main GUI component)	28
PVLogger (Logger class for easy debugging)	35

Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

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Chapter 4

Class Documentation

4.1 AppClass Class Reference

Application class.

Public Member Functions

- [AppClass \(\)](#)
- [~AppClass \(\)](#)
- void [initialise](#) (const String &commandLine)
- void [shutdown](#) ()
- const String [getApplicationName](#) ()
- const String [getApplicationVersion](#) ()
- bool [moreThanOneInstanceAllowed](#) ()
- void [anotherInstanceStarted](#) (const String &commandLine)

Private Attributes

- [MainAppWindow](#) * [theMainWindow](#)
- [ApplicationCommandManager](#) * [m_commandManager](#)

4.1.1 Detailed Description

Application class.

Definition at line [112](#) of file [Main.cpp](#).

4.1.2 Constructor & Destructor Documentation

4.1.2.1 [AppClass::AppClass \(\)](#) [[inline](#)]

Definition at line [120](#) of file [Main.cpp](#).

4.1.2.2 `AppClass::~~AppClass () [inline]`

Definition at line 126 of file [Main.cpp](#).

4.1.3 Member Function Documentation

4.1.3.1 `void AppClass::anotherInstanceStarted (const String & commandLine) [inline]`

Definition at line 163 of file [Main.cpp](#).

4.1.3.2 `const String AppClass::getApplicationName () [inline]`

Definition at line 148 of file [Main.cpp](#).

4.1.3.3 `const String AppClass::getApplicationVersion () [inline]`

Definition at line 153 of file [Main.cpp](#).

4.1.3.4 `void AppClass::initialise (const String & commandLine) [inline]`

Definition at line 131 of file [Main.cpp](#).

4.1.3.5 `bool AppClass::moreThanOneInstanceAllowed () [inline]`

Definition at line 158 of file [Main.cpp](#).

4.1.3.6 `void AppClass::shutdown () [inline]`

Definition at line 141 of file [Main.cpp](#).

4.1.4 Member Data Documentation

4.1.4.1 `ApplicationCommandManager* AppClass::m_commandManager [private]`

Definition at line 116 of file [Main.cpp](#).

4.1.4.2 `MainAppWindow* AppClass::theMainWindow [private]`

Definition at line 114 of file [Main.cpp](#).

The documentation for this class was generated from the following file:

- [Main.cpp](#)

4.2 Clone Struct Reference

Struct for name and sequence.

```
#include <Data.h>
```

Public Attributes

- String [name](#)
- String [seq](#)

4.2.1 Detailed Description

Struct for name and sequence.

Definition at line 28 of file [Data.h](#).

4.2.2 Member Data Documentation

4.2.2.1 String Clone::name

Definition at line 29 of file [Data.h](#).

4.2.2.2 String Clone::seq

Definition at line 30 of file [Data.h](#).

The documentation for this struct was generated from the following file:

- [Data.h](#)

4.3 CloneCalculations Class Reference

Class for clone calculations.

```
#include <CloneCalculations.h>
```

Public Member Functions

- [CloneCalculations](#) ()
- [~CloneCalculations](#) ()
- void [setSeqLength](#) (const int seqLength)
Set sequence length.
- void [setGIFile](#) (const String &glFilePath)
Set germline.
- void [setClones](#) (const std::vector< [Clone](#) > &clones)
Set clones.
- const int [getSeqLength](#) () const
- const std::vector< [Clone](#) > & [getClones](#) () const
- const String & [getGIString](#) () const
- const std::vector< [CloneVsGI](#) > & [getCloneVsGI](#) () const
- const std::vector< [CloneVsGI](#) > & [getCloneVsGISorted](#) () const
- const std::vector< std::vector< [CloneVsGI](#) > > & [getCloneRefs](#) () const
- const std::vector< [CloneRefsAndPosition](#) > & [getCloneRefsSorted](#) () const
- const std::vector< [IntermediateClones](#) > & [getIntermediateClones](#) () const
- const std::vector< [IntermediateClones](#) > & [getIntermediateClonesSorted](#) () const
- const std::vector< [IntermediateClones](#) > & [getIntermediateClonesUnique](#) () const
- const std::vector< [IntermediateClones](#) > & [getIntermediateClonesUniqueSorted](#) () const
- const std::vector< int > & [getDiffTimesA](#) () const
- const std::vector< int > & [getDiffTimesC](#) () const
- const std::vector< int > & [getDiffTimesT](#) () const
- const std::vector< int > & [getDiffTimesG](#) () const
- const std::vector< double > & [getDiffTimesARelative](#) () const
- const std::vector< double > & [getDiffTimesCRelative](#) () const
- const std::vector< double > & [getDiffTimesTRelative](#) () const
- const std::vector< double > & [getDiffTimesGRelative](#) () const
- const String & [getStatusMessage](#) () const
- void [calculate](#) ()
Calculate evrything.
- void [clearValues](#) ()
Clear all calculation values.

Private Member Functions

- void [checkCloneVsGI](#) ()
Create clone information regards germline.
- void [sortClones](#) ()
Sort clones.
- void [countMutationOnPosition](#) ()
Generate information for mutation on positions.
- void [calculateIntermediateClones](#) ()
Calculate HPCs.
- void [calculateIntermediateClonesUnique](#) ()
Calculate HPCs unique.
- void [calculatePm](#) ()
Calculate pm hierarchy.
- [CloneCalculations](#) (const [CloneCalculations](#) &)
Prevent copy constructor being generated.
- const [CloneCalculations](#) & [operator=](#) (const [CloneCalculations](#) &)
Prevent operator= being generated.

Private Attributes

- String [m_gl](#)
- std::vector< [Clone](#) > [m_cloneVec](#)
- std::vector< [CloneVsGI](#) > [m_cloneVsGI](#)
- std::vector< [CloneVsGI](#) > [m_cloneVsGISorted](#)
- std::vector< std::vector< [CloneVsGI](#) > > [m_cloneRefs](#)
- std::vector< [CloneRefsAndPosition](#) > [m_cloneRefsSorted](#)
- std::vector< [IntermediateClones](#) > [m_intermediatClones](#)
- std::vector< [IntermediateClones](#) > [m_intermediatClonesSorted](#)
- std::vector< [IntermediateClones](#) > [m_intermediateClonesUnique](#)
- std::vector< [IntermediateClones](#) > [m_intermediateClonesUniqueSorted](#)
- int [m_seqLength](#)
- std::vector< int > [m_diffTimesA](#)
- std::vector< int > [m_diffTimesC](#)
- std::vector< int > [m_diffTimesT](#)
- std::vector< int > [m_diffTimesG](#)
- std::vector< double > [m_diffTimesARelative](#)
- std::vector< double > [m_diffTimesCRelative](#)
- std::vector< double > [m_diffTimesTRelative](#)
- std::vector< double > [m_diffTimesGRelative](#)
- String [m_statusText](#)

4.3.1 Detailed Description

Class for clone calculations.

Author

Peter Vasil, Technical University, Berlin
Martin Wartenberg, Technical University, Munich

Definition at line 30 of file [CloneCalculations.h](#).

4.3.2 Constructor & Destructor Documentation

4.3.2.1 CloneCalculations::CloneCalculations ()

Definition at line 23 of file [CloneCalculations.cpp](#).

4.3.2.2 CloneCalculations::~~CloneCalculations ()

Definition at line 32 of file [CloneCalculations.cpp](#).

4.3.2.3 CloneCalculations::CloneCalculations (const CloneCalculations &) [private]

Prevent copy constructor being generated.

4.3.3 Member Function Documentation

4.3.3.1 void CloneCalculations::calculate ()

Calculate evrything.

Definition at line 445 of file [CloneCalculations.cpp](#).

4.3.3.2 void CloneCalculations::calculateIntermediateClones () [private]

Calculate HPCs.

Definition at line 175 of file [CloneCalculations.cpp](#).

4.3.3.3 void CloneCalculations::calculateIntermediateClonesUnique () [private]

Calculate HPCs unique.

Definition at line 253 of file [CloneCalculations.cpp](#).

4.3.3.4 void CloneCalculations::calculatePm () [private]

Calculate pm hierarchy.

Definition at line 378 of file [CloneCalculations.cpp](#).

4.3.3.5 void CloneCalculations::checkCloneVsGI () [private]

Create clone information regards germline.

Definition at line 47 of file [CloneCalculations.cpp](#).

4.3.3.6 void CloneCalculations::clearValues ()

Clear all calculation values.

Definition at line 460 of file [CloneCalculations.cpp](#).

4.3.3.7 void CloneCalculations::countMutationOnPosition () [private]

Generate information for mutation on positions.

Definition at line 89 of file [CloneCalculations.cpp](#).

4.3.3.8 const std::vector<std::vector<CloneVsGI> >& CloneCalculations::getCloneRefs () const [inline]

Definition at line 58 of file [CloneCalculations.h](#).

4.3.3.9 const std::vector<CloneRefsAndPosition>& CloneCalculations::getCloneRefsSorted () const [inline]

Definition at line 59 of file [CloneCalculations.h](#).

4.3.3.10 const std::vector<Clone>& CloneCalculations::getClones () const [inline]

Definition at line 54 of file [CloneCalculations.h](#).

4.3.3.11 const std::vector<CloneVsGI>& CloneCalculations::getCloneVsGI () const [inline]

Definition at line 56 of file [CloneCalculations.h](#).

4.3.3.12 const std::vector<CloneVsGI>& CloneCalculations::getCloneVsGISorted () const [inline]

Definition at line 57 of file [CloneCalculations.h](#).

4.3.3.13 const std::vector<int>& CloneCalculations::getDiffTimesA () const [inline]

Definition at line 64 of file [CloneCalculations.h](#).

4.3.3.14 const std::vector<double>& CloneCalculations::getDiffTimesARelative () const [inline]

Definition at line 68 of file [CloneCalculations.h](#).

4.3.3.15 `const std::vector<int>& CloneCalculations::getDiffTimesC () const [inline]`

Definition at line 65 of file [CloneCalculations.h](#).

4.3.3.16 `const std::vector<double>& CloneCalculations::getDiffTimesCRelative () const [inline]`

Definition at line 69 of file [CloneCalculations.h](#).

4.3.3.17 `const std::vector<int>& CloneCalculations::getDiffTimesG () const [inline]`

Definition at line 67 of file [CloneCalculations.h](#).

4.3.3.18 `const std::vector<double>& CloneCalculations::getDiffTimesGRelative () const [inline]`

Definition at line 71 of file [CloneCalculations.h](#).

4.3.3.19 `const std::vector<int>& CloneCalculations::getDiffTimesT () const [inline]`

Definition at line 66 of file [CloneCalculations.h](#).

4.3.3.20 `const std::vector<double>& CloneCalculations::getDiffTimesTRelative () const [inline]`

Definition at line 70 of file [CloneCalculations.h](#).

4.3.3.21 `const String& CloneCalculations::getGlString () const [inline]`

Definition at line 55 of file [CloneCalculations.h](#).

4.3.3.22 `const std::vector<IntermediateClones>& CloneCalculations::getIntermediateClones () const [inline]`

Definition at line 60 of file [CloneCalculations.h](#).

4.3.3.23 `const std::vector<IntermediateClones>& CloneCalculations::getIntermediateClonesSorted () const [inline]`

Definition at line 61 of file [CloneCalculations.h](#).

4.3.3.24 `const std::vector<IntermediateClones>& CloneCalculations::getIntermediateClonesUnique () const [inline]`

Definition at line 62 of file [CloneCalculations.h](#).

4.3.3.25 `const std::vector<IntermediateClones>& CloneCalculations::getIntermediateClonesUniqueSorted () const [inline]`

Definition at line 63 of file [CloneCalculations.h](#).

4.3.3.26 `const int CloneCalculations::getSeqLength () const [inline]`

Definition at line 53 of file [CloneCalculations.h](#).

4.3.3.27 `const String& CloneCalculations::getStatusMessage () const [inline]`

Definition at line 73 of file [CloneCalculations.h](#).

4.3.3.28 `const CloneCalculations& CloneCalculations::operator= (const CloneCalculations &) [private]`

Prevent operator= being generated.

4.3.3.29 `void CloneCalculations::setClones (const std::vector< Clone > & clones) [inline]`

Set clones.

Parameters

clones a vector with clones.

Definition at line 51 of file [CloneCalculations.h](#).

4.3.3.30 `void CloneCalculations::setGIFile (const String & glFilePath) [inline]`

Set germline.

Parameters

glFilePath path of germline file.

Definition at line 46 of file [CloneCalculations.h](#).

4.3.3.31 `void CloneCalculations::setSeqLength (const int seqLength) [inline]`

Set sequence length.

Parameters

seqLength sequence length

Definition at line 41 of file [CloneCalculations.h](#).

4.3.3.32 void CloneCalculations::sortClones () [private]

Sort clones.

Definition at line 76 of file [CloneCalculations.cpp](#).

4.3.4 Member Data Documentation

4.3.4.1 std::vector<std::vector<CloneVsGI> > CloneCalculations::m_cloneRefs [private]

Definition at line 122 of file [CloneCalculations.h](#).

4.3.4.2 std::vector<CloneRefsAndPosition> CloneCalculations::m_cloneRefsSorted [private]

Definition at line 123 of file [CloneCalculations.h](#).

4.3.4.3 std::vector<Clone> CloneCalculations::m_cloneVec [private]

Definition at line 119 of file [CloneCalculations.h](#).

4.3.4.4 std::vector<CloneVsGI> CloneCalculations::m_cloneVsGI [private]

Definition at line 120 of file [CloneCalculations.h](#).

4.3.4.5 std::vector<CloneVsGI> CloneCalculations::m_cloneVsGISorted [private]

Definition at line 121 of file [CloneCalculations.h](#).

4.3.4.6 std::vector<int> CloneCalculations::m_diffTimesA [private]

Definition at line 130 of file [CloneCalculations.h](#).

4.3.4.7 std::vector<double> CloneCalculations::m_diffTimesARelative [private]

Definition at line 134 of file [CloneCalculations.h](#).

4.3.4.8 std::vector<int> CloneCalculations::m_diffTimesC [private]

Definition at line 131 of file [CloneCalculations.h](#).

4.3.4.9 std::vector<double> CloneCalculations::m_diffTimesCRelative [private]

Definition at line 135 of file [CloneCalculations.h](#).

4.3.4.10 `std::vector<int> CloneCalculations::m_diffTimesG` `[private]`

Definition at line 133 of file [CloneCalculations.h](#).

4.3.4.11 `std::vector<double> CloneCalculations::m_diffTimesGRelative` `[private]`

Definition at line 137 of file [CloneCalculations.h](#).

4.3.4.12 `std::vector<int> CloneCalculations::m_diffTimesT` `[private]`

Definition at line 132 of file [CloneCalculations.h](#).

4.3.4.13 `std::vector<double> CloneCalculations::m_diffTimesTRelative` `[private]`

Definition at line 136 of file [CloneCalculations.h](#).

4.3.4.14 `String CloneCalculations::m_gl` `[private]`

Definition at line 118 of file [CloneCalculations.h](#).

4.3.4.15 `std::vector<IntermediateClones> CloneCalculations::m_intermediatClones`
`[private]`

Definition at line 124 of file [CloneCalculations.h](#).

4.3.4.16 `std::vector<IntermediateClones> CloneCalculations::m_intermediatClonesSorted`
`[private]`

Definition at line 125 of file [CloneCalculations.h](#).

4.3.4.17 `std::vector<IntermediateClones> CloneCalculations::m_intermediateClonesUnique`
`[private]`

Definition at line 126 of file [CloneCalculations.h](#).

4.3.4.18 `std::vector<IntermediateClones> CloneCalculations::m_intermediateClonesUniqueSorted` `[private]`

Definition at line 127 of file [CloneCalculations.h](#).

4.3.4.19 `int CloneCalculations::m_seqLength` `[private]`

Definition at line 129 of file [CloneCalculations.h](#).

4.3.4.20 String CloneCalculations::m_statusText [private]

Definition at line 138 of file [CloneCalculations.h](#).

The documentation for this class was generated from the following files:

- [CloneCalculations.h](#)
- [CloneCalculations.cpp](#)

4.4 CloneRefsAndPosition Struct Reference

Clones with locus.

```
#include <Data.h>
```

Public Member Functions

- bool [operator\(\)](#) ([CloneRefsAndPosition](#) lhs, [CloneRefsAndPosition](#) rhs)

Public Attributes

- int [pos](#)
- [std::vector< CloneVsGl >](#) clones

4.4.1 Detailed Description

Clones with locus.

Definition at line 53 of file [Data.h](#).

4.4.2 Member Function Documentation

4.4.2.1 bool [CloneRefsAndPosition::operator\(\)](#) ([CloneRefsAndPosition](#) lhs, [CloneRefsAndPosition](#) rhs) [[inline](#)]

Definition at line 56 of file [Data.h](#).

4.4.3 Member Data Documentation

4.4.3.1 [std::vector<CloneVsGl>](#) [CloneRefsAndPosition::clones](#)

Definition at line 55 of file [Data.h](#).

4.4.3.2 int [CloneRefsAndPosition::pos](#)

Definition at line 54 of file [Data.h](#).

The documentation for this struct was generated from the following file:

- [Data.h](#)

4.5 CloneVsGl Struct Reference

Clones with metadata.

```
#include <Data.h>
```

Public Member Functions

- bool `operator()` (`CloneVsGl lhs`, `CloneVsGl rhs`)

Public Attributes

- String `name`
- String `seq`
- String `diff`
- `std::vector< int >` `mutPos`
- int `mutNum`

4.5.1 Detailed Description

Clones with metadata.

Definition at line 37 of file [Data.h](#).

4.5.2 Member Function Documentation

4.5.2.1 `bool CloneVsGl::operator()` (`CloneVsGl lhs`, `CloneVsGl rhs`) [`inline`]

Definition at line 43 of file [Data.h](#).

4.5.3 Member Data Documentation

4.5.3.1 `String CloneVsGl::diff`

Definition at line 40 of file [Data.h](#).

4.5.3.2 `int CloneVsGl::mutNum`

Definition at line 42 of file [Data.h](#).

4.5.3.3 `std::vector<int> CloneVsGl::mutPos`

Definition at line 41 of file [Data.h](#).

4.5.3.4 `String CloneVsGl::name`

Definition at line 38 of file [Data.h](#).

4.5.3.5 String CloneVsGI::seq

Definition at line 39 of file [Data.h](#).

The documentation for this struct was generated from the following file:

- [Data.h](#)

4.6 FileWriter Class Reference

Class for wrapping all functions for creating output file.

```
#include <FileWriter.h>
```

Public Member Functions

- [FileWriter](#) ([CloneCalculations](#) *cloneCalcs, const String saveFilePath, bool writePmHierarchy, bool writeClonalMetadata, bool writeClonalGroups)

Creates an instance of [FileWriter](#).

- [~FileWriter](#) ()
- void [run](#) ()
- const String & [getSaveFilePath](#) () const

Private Member Functions

- void [writeHeader](#) ()
- void [writeClonalMetadata](#) ()
- void [writeMutationOnPosition](#) ()
- void [writeIntermediateSequencesUnique](#) ()
- void [writeIntermediateSequencesCalculated](#) ()
- void [writeFile](#) ()

Private Attributes

- [CloneCalculations](#) * [m_cloneCalculations](#)
- String [m_saveFilePath](#)
- String [m_stream](#)
- bool [m_writeClonalMetadata](#)
- bool [m_writePmHierarchy](#)
- bool [m_writeClonalGroups](#)

4.6.1 Detailed Description

Class for wrapping all functions for creating output file.

Author

Peter Vasil, Technical University, Berlin
Martin Wartenberg, Technical University, Munich

Definition at line 30 of file [FileWriter.h](#).

4.6.2 Constructor & Destructor Documentation

4.6.2.1 `FileWriter::FileWriter (CloneCalculations * cloneCalcs, const String saveFilePath, bool writePmHierarchy, bool writeClonalMetadata, bool writeClonalGroups)`

Creates an instance of [FileWriter](#).

Parameters

- cloneCalcs* Pointer to CloneCalculation instance.
- saveFilePath* save location path String.
- writePmHierarchy* true for outputting pm hierarchy.
- writeClonalMetadata* true for outputting clonal metadata.
- writeClonalGroups* true for outputting clonal groups

Definition at line 21 of file [FileWriter.cpp](#).

4.6.2.2 `FileWriter::~FileWriter ()`

Definition at line 37 of file [FileWriter.cpp](#).

4.6.3 Member Function Documentation

4.6.3.1 `const String& FileWriter::getSaveFilePath () const [inline]`

Definition at line 50 of file [FileWriter.h](#).

4.6.3.2 `void FileWriter::run ()`

Definition at line 41 of file [FileWriter.cpp](#).

4.6.3.3 `void FileWriter::writeClonalMetadata () [private]`

Definition at line 94 of file [FileWriter.cpp](#).

4.6.3.4 `void FileWriter::writeFile () [private]`

Definition at line 525 of file [FileWriter.cpp](#).

4.6.3.5 `void FileWriter::writeHeader () [private]`

Definition at line 69 of file [FileWriter.cpp](#).

4.6.3.6 `void FileWriter::writeIntermediateSequencesCalculated () [private]`

Definition at line 458 of file [FileWriter.cpp](#).

4.6.3.7 void FileWriter::writeIntermediateSequencesUnique () [private]

Definition at line 404 of file [FileWriter.cpp](#).

4.6.3.8 void FileWriter::writeMutationOnPosition () [private]

Definition at line 164 of file [FileWriter.cpp](#).

4.6.4 Member Data Documentation

4.6.4.1 CloneCalculations* FileWriter::m_cloneCalculations [private]

Definition at line 61 of file [FileWriter.h](#).

4.6.4.2 String FileWriter::m_saveFilePath [private]

Definition at line 62 of file [FileWriter.h](#).

4.6.4.3 String FileWriter::m_stream [private]

Definition at line 63 of file [FileWriter.h](#).

4.6.4.4 bool FileWriter::m_writeClonalGroups [private]

Definition at line 66 of file [FileWriter.h](#).

4.6.4.5 bool FileWriter::m_writeClonalMetadata [private]

Definition at line 64 of file [FileWriter.h](#).

4.6.4.6 bool FileWriter::m_writePmHierarchy [private]

Definition at line 65 of file [FileWriter.h](#).

The documentation for this class was generated from the following files:

- [FileWriter.h](#)
- [FileWriter.cpp](#)

4.7 IntermediateClones Struct Reference

HPCs.

```
#include <Data.h>
```

Public Member Functions

- `bool operator()` ([IntermediateClones lhs](#), [IntermediateClones rhs](#))

Public Attributes

- `int pos`
- `int numMut`
- `String intermediateClone`
- `std::vector< CloneVsGl > clones`
- `double pm`
- `int z`
- `bool shouldDisplay`

4.7.1 Detailed Description

HPCs.

Definition at line 66 of file [Data.h](#).

4.7.2 Member Function Documentation

4.7.2.1 `bool IntermediateClones::operator()` ([IntermediateClones lhs](#), [IntermediateClones rhs](#))
[`inline`]

Definition at line 74 of file [Data.h](#).

4.7.3 Member Data Documentation

4.7.3.1 `std::vector<CloneVsGl> IntermediateClones::clones`

Definition at line 70 of file [Data.h](#).

4.7.3.2 `String IntermediateClones::intermediateClone`

Definition at line 69 of file [Data.h](#).

4.7.3.3 `int IntermediateClones::numMut`

Definition at line 68 of file [Data.h](#).

4.7.3.4 double IntermediateClones::pm

Definition at line 71 of file [Data.h](#).

4.7.3.5 int IntermediateClones::pos

Definition at line 67 of file [Data.h](#).

4.7.3.6 bool IntermediateClones::shouldDisplay

Definition at line 73 of file [Data.h](#).

4.7.3.7 int IntermediateClones::z

Definition at line 72 of file [Data.h](#).

The documentation for this struct was generated from the following file:

- [Data.h](#)

4.8 MainAppWindow Class Reference

Main application window.

```
#include <MainAppWindow.h>
```

Public Member Functions

- [MainAppWindow](#) (ApplicationCommandManager *commandManager)
- [~MainAppWindow](#) ()
- void [closeButtonPressed](#) ()

called when the close button is pressed or esc is pushed

4.8.1 Detailed Description

Main application window.

Author

Peter Vasil, Technical University, Berlin
Martin Wartenberg, Technical University, Munich

Definition at line 29 of file [MainAppWindow.h](#).

4.8.2 Constructor & Destructor Documentation

4.8.2.1 MainAppWindow::MainAppWindow (ApplicationCommandManager *commandManager)

Definition at line 24 of file [MainAppWindow.cpp](#).

4.8.2.2 MainAppWindow::~~MainAppWindow ()

Definition at line 48 of file [MainAppWindow.cpp](#).

4.8.3 Member Function Documentation

4.8.3.1 void MainAppWindow::closeButtonPressed ()

called when the close button is pressed or esc is pushed

Definition at line 55 of file [MainAppWindow.cpp](#).

The documentation for this class was generated from the following files:

- [MainAppWindow.h](#)
- [MainAppWindow.cpp](#)

4.9 MainComponent Class Reference

Main GUI component.

```
#include <MainComponent.h>
```

Public Member Functions

- [MainComponent](#) (DocumentWindow *mainWindow, ApplicationCommandManager *commandManager)
- [~MainComponent](#) ()
- juce_UseDebuggingNewOperator void [resized](#) ()
- void [paint](#) (Graphics &g)
- void [buttonClicked](#) (Button *button)
- bool [getGIFile](#) ()
- bool [getCloneFiles](#) ()
- bool [checkIfGIHasSeqLength](#) ()
- bool [checkIfClonesHaveSeqLength](#) ()
- bool [saveFile](#) ()
- void [selectedFileChanged](#) (const File &newSelectedFile)
- void [textEditorTextChanged](#) (TextEditor &editor)
- void [textEditorReturnKeyPressed](#) (TextEditor &editor)
- void [textEditorEscapeKeyPressed](#) (TextEditor &editor)
- void [textEditorFocusLost](#) (TextEditor &editor)
- const StringArray [getMenuBarNames](#) ()
- const PopupMenu [getMenuForIndex](#) (int menuIndex, const String &menuName)
- void [menuItemSelected](#) (int menuItemID, int topLevelMenuIndex)
- ApplicationCommandTarget * [getNextCommandTarget](#) ()
- void [getAllCommands](#) (Array< CommandID > &commands)
- void [getCommandInfo](#) (CommandID commandID, ApplicationCommandInfo &result)
- bool [perform](#) (const InvocationInfo &info)

Private Types

- enum [CommandIDs](#) {
[pmhierarchy](#) = 0x2000, [clonalmetadata](#) = 0x2001, [clonalgroups](#) = 0x2002, [usage](#) = 0x2003,
[basicfunction](#) = 0x2004, [about](#) = 0x2005, [web](#) = 0x2006 }

Private Member Functions

- [MainComponent](#) (const [MainComponent](#) &)
Prevent copy constructor being generated.
- const [MainComponent](#) & [operator=](#) (const [MainComponent](#) &)
Prevent operator= being generated.

Private Attributes

- DocumentWindow * [m_mainWindow](#)
- ApplicationCommandManager * [m_commandManager](#)
- TooltipWindow [tooltipWindow](#)
- TextButton * [m_btGl](#)
- TextButton * [m_btKlone](#)
- TextButton * [m_btCloneVsGl](#)
- TextButton * [m_btRestart](#)
- TextButton * [m_btSaveFile](#)
- String [m_statusText](#)
- int [m_seqLength](#)
- TextEditor * [m_txSeqLen](#)
- CloneCalculations * [m_cloneClaculations](#)
- PropertiesFile * [m_props](#)
- String [m_lastGIFolderPath](#)
- String [m_lastClonesFolderPath](#)
- String [m_lastSaveFolderPath](#)
- bool [m_writePmHierarchy](#)
- bool [m_writeClonalMetadata](#)
- bool [m_writeClonalGroups](#)

4.9.1 Detailed Description

Main GUI component.

Author

Peter Vasil, Technical University, Berlin
Martin Wartenberg, Technical University, Munich

Definition at line 29 of file [MainComponent.h](#).

4.9.2 Member Enumeration Documentation

4.9.2.1 enum MainComponent::CommandIDs [private]

Enumerator:

pmhierarchy

clonalmetadata

clonalgroups

usage

basicfunction

about Show about dialog.

web

Definition at line 35 of file [MainComponent.h](#).

4.9.3 Constructor & Destructor Documentation

4.9.3.1 `MainComponent::MainComponent (DocumentWindow * mainWindow, ApplicationCommandManager * commandManager)`

Definition at line 24 of file [MainComponent.cpp](#).

4.9.3.2 `MainComponent::~~MainComponent ()`

Definition at line 98 of file [MainComponent.cpp](#).

4.9.3.3 `MainComponent::MainComponent (const MainComponent &) [private]`

Prevent copy constructor being generated.

4.9.4 Member Function Documentation

4.9.4.1 `void MainComponent::buttonClicked (Button * button)`

Definition at line 132 of file [MainComponent.cpp](#).

4.9.4.2 `bool MainComponent::checkIfClonesHaveSeqLength ()`

Definition at line 255 of file [MainComponent.cpp](#).

4.9.4.3 `bool MainComponent::checkIfGIHasSeqLength ()`

Definition at line 245 of file [MainComponent.cpp](#).

4.9.4.4 `void MainComponent::getAllCommands (Array< CommandID > & commands) [inline]`

Definition at line 122 of file [MainComponent.h](#).

4.9.4.5 `bool MainComponent::getCloneFiles ()`

Definition at line 218 of file [MainComponent.cpp](#).

4.9.4.6 `void MainComponent::getCommandInfo (CommandID commandID, ApplicationCommandInfo & result) [inline]`

Definition at line 136 of file [MainComponent.h](#).

4.9.4.7 `bool MainComponent::getGIFile ()`

Definition at line 190 of file [MainComponent.cpp](#).

4.9.4.8 `const StringArray MainComponent::getMenuBarNames () [inline]`

Definition at line 83 of file [MainComponent.h](#).

4.9.4.9 `const PopupMenu MainComponent::getMenuForIndex (int menuIndex, const String & menuName) [inline]`

Definition at line 91 of file [MainComponent.h](#).

4.9.4.10 `ApplicationCommandTarget* MainComponent::getNextCommandTarget () [inline]`

Definition at line 117 of file [MainComponent.h](#).

4.9.4.11 `void MainComponent::menuItemSelected (int menuItemID, int topLevelMenuIndex) [inline]`

Definition at line 113 of file [MainComponent.h](#).

4.9.4.12 `const MainComponent& MainComponent::operator= (const MainComponent &) [private]`

Prevent operator= being generated.

4.9.4.13 `void MainComponent::paint (Graphics & g)`

Definition at line 126 of file [MainComponent.cpp](#).

4.9.4.14 `bool MainComponent::perform (const InvocationInfo & info) [inline]`

Definition at line 177 of file [MainComponent.h](#).

4.9.4.15 `void MainComponent::resized ()`

Definition at line 117 of file [MainComponent.cpp](#).

4.9.4.16 `bool MainComponent::saveFile ()`

Definition at line 273 of file [MainComponent.cpp](#).

4.9.4.17 `void MainComponent::selectedFileChanged (const File & newSelectedFile)`

Definition at line 318 of file [MainComponent.cpp](#).

4.9.4.18 void MainComponent::textEditorEscapeKeyPressed (TextEditor & editor)

Called when the user presses the escape key.

Definition at line 328 of file [MainComponent.cpp](#).

4.9.4.19 void MainComponent::textEditorFocusLost (TextEditor & editor)

Called when the text editor loses focus.

Definition at line 333 of file [MainComponent.cpp](#).

4.9.4.20 void MainComponent::textEditorReturnKeyPressed (TextEditor & editor)

Called when the user presses the return key.

Definition at line 323 of file [MainComponent.cpp](#).

4.9.4.21 void MainComponent::textEditorTextChanged (TextEditor & editor)

Called when the user changes the text in some way.

Definition at line 310 of file [MainComponent.cpp](#).

4.9.5 Member Data Documentation**4.9.5.1 TextButton* MainComponent::m_btCloneVsGl [private]**

Definition at line 306 of file [MainComponent.h](#).

4.9.5.2 TextButton* MainComponent::m_btGl [private]

Definition at line 304 of file [MainComponent.h](#).

4.9.5.3 TextButton* MainComponent::m_btKlone [private]

Definition at line 305 of file [MainComponent.h](#).

4.9.5.4 TextButton* MainComponent::m_btRestart [private]

Definition at line 307 of file [MainComponent.h](#).

4.9.5.5 TextButton* MainComponent::m_btSaveFile [private]

Definition at line 308 of file [MainComponent.h](#).

4.9.5.6 CloneCalculations* MainComponent::m_cloneClaculations [private]

Definition at line 315 of file [MainComponent.h](#).

4.9.5.7 ApplicationCommandManager* MainComponent::m_commandManager [private]

Definition at line 295 of file [MainComponent.h](#).

4.9.5.8 String MainComponent::m_lastClonesFolderPath [private]

Definition at line 319 of file [MainComponent.h](#).

4.9.5.9 String MainComponent::m_lastGIFolderPath [private]

Definition at line 318 of file [MainComponent.h](#).

4.9.5.10 String MainComponent::m_lastSaveFolderPath [private]

Definition at line 320 of file [MainComponent.h](#).

4.9.5.11 DocumentWindow* MainComponent::m_mainWindow [private]

Definition at line 294 of file [MainComponent.h](#).

4.9.5.12 PropertiesFile* MainComponent::m_props [private]

Definition at line 317 of file [MainComponent.h](#).

4.9.5.13 int MainComponent::m_seqLength [private]

Definition at line 311 of file [MainComponent.h](#).

4.9.5.14 String MainComponent::m_statusText [private]

Definition at line 310 of file [MainComponent.h](#).

4.9.5.15 TextEditor* MainComponent::m_txSeqLen [private]

Definition at line 313 of file [MainComponent.h](#).

4.9.5.16 bool MainComponent::m_writeClonalGroups [private]

Definition at line 324 of file [MainComponent.h](#).

4.9.5.17 bool MainComponent::m_writeClonalMetadata [private]

Definition at line 323 of file [MainComponent.h](#).

4.9.5.18 bool MainComponent::m_writePmHierarchy [private]

Definition at line 322 of file [MainComponent.h](#).

4.9.5.19 TooltipWindow MainComponent::tooltipWindow [private]

Definition at line 296 of file [MainComponent.h](#).

The documentation for this class was generated from the following files:

- [MainComponent.h](#)
- [MainComponent.cpp](#)

4.10 PVLogger Class Reference

Logger class for easy debugging.

```
#include <PVLogger.h>
```

Static Public Member Functions

- static void [outputError](#) (const tchar *logType, const char *function, const String &message)
- static void [logMessage](#) (const tchar *logType, const char *function, const String &name, const String &message)
- static void [logMessage](#) (const tchar *logType, const char *function, const String &name, int message)
- static void [logMessage](#) (const tchar *logType, const char *function, const String &name, float message)
- static void [logMessage](#) (const tchar *logType, const char *function, const String &name, double message)
- static void [logMessage](#) (const tchar *logType, const char *function, const String &name, bool message)
- static void [logMessage](#) (const tchar *logType, const char *function)

Private Member Functions

- [PVLogger](#) ()
- [~PVLogger](#) ()

Static Private Member Functions

- static int64 [currentTimeMillisHiRes](#) ()
- static void [getCurrentTime](#) (int64 seconds, struct tm &currTime)
- static const String [getCurrentTimeString](#) ()

4.10.1 Detailed Description

Logger class for easy debugging.

Definition at line 57 of file [PVLogger.h](#).

4.10.2 Constructor & Destructor Documentation

4.10.2.1 PVLogger::PVLogger () [inline, private]

Definition at line 59 of file [PVLogger.h](#).

4.10.2.2 PVLogger::~PVLogger () [inline, private]

Definition at line 62 of file [PVLogger.h](#).

4.10.3 Member Function Documentation

4.10.3.1 `static int64 PVLogger::currentTimeMillisHiRes () [inline, static, private]`

Definition at line 179 of file [PVLogger.h](#).

4.10.3.2 `static const String PVLogger::getCurrentTimeString () [inline, static, private]`

Definition at line 226 of file [PVLogger.h](#).

4.10.3.3 `static void PVLogger::getCurrentTime (int64 seconds, struct tm & currTime) [inline, static, private]`

Definition at line 216 of file [PVLogger.h](#).

4.10.3.4 `static void PVLogger::logMessage (const tchar * logType, const char * function) [inline, static]`

Definition at line 161 of file [PVLogger.h](#).

4.10.3.5 `static void PVLogger::logMessage (const tchar * logType, const char * function, const String & name, bool message) [inline, static]`

Definition at line 145 of file [PVLogger.h](#).

4.10.3.6 `static void PVLogger::logMessage (const tchar * logType, const char * function, const String & name, double message) [inline, static]`

Definition at line 129 of file [PVLogger.h](#).

4.10.3.7 `static void PVLogger::logMessage (const tchar * logType, const char * function, const String & name, float message) [inline, static]`

Definition at line 113 of file [PVLogger.h](#).

4.10.3.8 `static void PVLogger::logMessage (const tchar * logType, const char * function, const String & name, int message) [inline, static]`

Definition at line 97 of file [PVLogger.h](#).

4.10.3.9 `static void PVLogger::logMessage (const tchar * logType, const char * function, const String & name, const String & message) [inline, static]`

Definition at line 81 of file [PVLogger.h](#).

4.10.3.10 `static void PVLogger::outputError (const tchar * logType, const char * function, const String & message) [inline, static]`

Definition at line 67 of file [PVLogger.h](#).

The documentation for this class was generated from the following file:

- [PVLogger.h](#)

Chapter 5

File Documentation

5.1 CloneCalculations.cpp File Reference

```
#include "CloneCalculations.h"  
#include "AppConfig.h"  
#include <cstdlib>  
#include <cstdlibarg>  
#include <climits>  
#include <limits>  
#include <cmath>  
#include <wchar>  
#include <stdexcept>  
#include <typeinfo>  
#include <cstring>  
#include <cstdio>  
#include <iostream>  
#include <sys/time.h>  
#include <sys/types.h>  
#include <stdlib.h>  
#include <sys/timeb.h>  
#include <time.h>  
#include <vector>  
#include <algorithm>
```

Functions

- bool [compareCloneRefs](#) (std::vector< [CloneVsGl](#) * > lhs, std::vector< [CloneVsGl](#) * > rhs)
- bool [compareIntermediates](#) ([IntermediateClones](#) lhs, [IntermediateClones](#) rhs)

5.1.1 Function Documentation

5.1.1.1 `bool compareCloneRefs (std::vector< CloneVsGI * > lhs, std::vector< CloneVsGI * > rhs)`

Definition at line 37 of file [CloneCalculations.cpp](#).

5.1.1.2 `bool compareIntermediates (IntermediateClones lhs, IntermediateClones rhs)`

Definition at line 42 of file [CloneCalculations.cpp](#).

5.2 CloneCalculations.cpp

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #include "CloneCalculations.h"
00020 #include <algorithm>
00021
00022
00023 CloneCalculations::CloneCalculations()
00024 :
00025   m_gl(String::empty),
00026   m_seqLength(195),
00027   m_statusText(String::empty)
00028 {
00029     //ctor
00030 }
00031
00032 CloneCalculations::~CloneCalculations()
00033 {
00034     //dtor
00035 }
00036
00037 bool compareCloneRefs(std::vector<CloneVsGl*> lhs, std::vector<CloneVsGl*> rhs)
00038 {
00039     return lhs.size() < rhs.size();
00040 }
00041
00042 bool compareIntermediates(IntermediateClones lhs, IntermediateClones rhs)
00043 {
00044     return lhs.numMut >= rhs.numMut;
00045 }
00046
00047 void CloneCalculations::checkCloneVsGl()
00048 {
00049     for (unsigned int i = 0; i < m_cloneVec.size(); ++i)
00050     {
00051         CloneVsGl clgl;
00052         clgl.name = m_cloneVec[i].name;
00053         clgl.seq = m_cloneVec[i].seq;
00054         clgl.mutPos.clear();
00055         String tmpDif = T("");
00056         for (int j = 0; j < m_seqLength; ++j)
00057         {
00058             if (m_cloneVec[i].seq[j] == m_gl[j])
00059             {
00060                 tmpDif += T("-");
00061             }
00062             else
00063             {
00064                 tmpDif += m_cloneVec[i].seq[j];
00065                 clgl.mutPos.push_back(j);

```

```

00066         }
00067     }
00068     clgl.diff = tmpDif;
00069     clgl.mutNum = clgl.mutPos.size();
00070     m_cloneVsGl.push_back(clgl);
00071 }
00072
00073     m_statusText = T("Compared clones against gl!");
00074 }
00075
00076 void CloneCalculations::sortClones()
00077 {
00078     // Sorting of clones.
00079     CloneVsGl tmpClgl;
00080     m_cloneVsGlSorted = m_cloneVsGl;
00081     std::sort(m_cloneVsGlSorted.begin(), m_cloneVsGlSorted.end(), tmpClgl);
00082     for (unsigned int i = 0; i < m_cloneVsGlSorted.size(); ++i)
00083     {
00084         DBG_VAL(m_cloneVsGlSorted[i].name);
00085         DBG_VAL(m_cloneVsGlSorted[i].mutNum);
00086     }
00087 }
00088
00089 void CloneCalculations::countMutationOnPosition()
00090 {
00091     for(int i = 0; i < m_seqLength; ++i)
00092     {
00093         m_diffTimesA.push_back(0);
00094         m_diffTimesC.push_back(0);
00095         m_diffTimesT.push_back(0);
00096         m_diffTimesG.push_back(0);
00097         m_diffTimesARelative.push_back(0);
00098         m_diffTimesCRelative.push_back(0);
00099         m_diffTimesTRelative.push_back(0);
00100         m_diffTimesGRelative.push_back(0);
00101     }
00102
00103     // count number of mutation for a position in sequence.
00104     m_cloneRefs.clear();
00105     for(int i = 0; i < m_seqLength; ++i)
00106     {
00107         std::vector<CloneVsGl> tmpRefs;
00108         String sign = T("-");
00109         for(unsigned int j = 0; j < m_cloneVsGl.size(); ++j)
00110         {
00111             if (m_cloneVsGl[j].diff[i] != '-')
00112             {
00113                 tmpRefs.push_back(m_cloneVsGl[j]);
00114                 switch(m_cloneVsGl[j].diff[i])
00115                 {
00116                     case 'A':
00117                         m_diffTimesA[i] += 1;
00118                         break;
00119                     case 'C':
00120                         m_diffTimesC[i] += 1;
00121                         break;
00122                     case 'T':
00123                         m_diffTimesT[i] += 1;
00124                         break;
00125                     case 'G':
00126                         m_diffTimesG[i] += 1;
00127                         break;
00128                 }
00129             }
00130         }
00131         m_cloneRefs.push_back(tmpRefs);
00132     }

```

```

00133     for(unsigned int i = 0; i < m_cloneRefs.size(); ++i)
00134     {
00135         for(unsigned int j = 0; j < m_cloneRefs[i].size(); ++j)
00136         {
00137             DBG_VAL(m_cloneRefs[i][j].name);
00138         }
00139         DBG_VAL((int)i);
00140     }
00141
00142     for(unsigned int i = 0; i < m_cloneRefs.size(); ++i)
00143     {
00144         CloneRefsAndPosition crap;
00145         crap.pos = i;
00146         crap.clones = m_cloneRefs[i];
00147         m_cloneRefsSorted.push_back(crap);
00148     }
00149     CloneRefsAndPosition crapcompare;
00150     //m_cloneRefsSorted = m_cloneRefs;
00151     std::sort( m_cloneRefsSorted.begin(), m_cloneRefsSorted.end(), crapcompare );

00152
00153     for(unsigned int i = 0; i < m_cloneRefsSorted.size(); ++i)
00154     {
00155         DBG_VAL(m_cloneRefsSorted[i].pos);
00156         for(unsigned int j = 0; j < m_cloneRefsSorted[i].clones.size(); ++j)
00157         {
00158             DBG_VAL(m_cloneRefsSorted[i].clones[j].name);
00159         }
00160     }
00161
00162     // relative number of mutation
00163     for(int i = 0; i < m_seqLength; ++i)
00164     {
00165         m_diffTimesARelative[i] = m_diffTimesA[i]/(double)m_cloneVec.size();
00166         m_diffTimesCRelative[i] = m_diffTimesC[i]/(double)m_cloneVec.size();
00167         m_diffTimesTRelative[i] = m_diffTimesT[i]/(double)m_cloneVec.size();
00168         m_diffTimesGRelative[i] = m_diffTimesG[i]/(double)m_cloneVec.size();
00169     }
00170
00171 }
00172
00173 }
00174
00175 void CloneCalculations::calculateIntermediateClones()
00176 {
00177     for(unsigned int i = 0; i < m_cloneRefsSorted.size(); ++i)
00178     {
00179         String intermediateStr = String::empty;
00180         int mutNumber = 0;
00181         unsigned int numClones = m_cloneRefsSorted[i].clones.size();
00182         if(numClones != 0)
00183         {
00184             for(int j = 0; j < m_seqLength ; ++j)
00185             {
00186                 bool res = false;
00187                 wchar_t c = m_cloneRefsSorted[i].clones[0].diff[j];
00188                 //DBG_VAL(c);
00189                 if( c != '-' )
00190                 {
00191
00192                                     for(unsigned int k = 0; k < numClones; ++
00193
00194                                     {
00195
00196                                     if (m_cloneRefsSorted[i].clones[k
00197
00198                                     {
00199                                     res = true;
00200                                     }
00201                                     }
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00993                                     }
00994                                     }
00995                                     }
00996                                     }
00997                                     }
00998                                     }
00999                                     }
01000                                     }

```

```

00197                                     else
00198                                     {
00199                                     res = false;
00200                                     break;
00201                                     }
00202                                     }
00203     }
00204     if (res)
00205     {
00206         intermediateStr += c;
00207         ++mutNumber;
00208     }
00209     else
00210     {
00211         intermediateStr += '-';
00212     }
00213 }
00214 }
00215 IntermediateClones intCls;
00216 intCls.pos = m_cloneRefsSorted[i].pos;
00217 intCls.numMut = mutNumber;
00218 intCls.clones = m_cloneRefsSorted[i].clones;
00219 intCls.intermediateClone = intermediateStr;
00220 if(intCls.clones.size() != 0)
00221 {
00222     m_intermediatClones.push_back(intCls);
00223     m_intermediatClonesSorted.push_back(intCls);
00224 }
00225 }
00226 for(unsigned int i = 0; i < m_intermediatClones.size(); ++i)
00227 {
00228     DBG_VAL(m_intermediatClones[i].pos);
00229     DBG_VAL(m_intermediatClones[i].intermediateClone);
00230     for(unsigned int j = 0; j < m_intermediatClones[i].clones.size(); ++j)
00231     {
00232         DBG_VAL(m_intermediatClones[i].clones[j].name);
00233     }
00234 }
00235
00236
00237 IntermediateClones tmpIntCl;
00238 std::sort( m_intermediatClonesSorted.begin(), m_intermediatClonesSorted.end()
, tmpIntCl );
00239
00240 for(unsigned int i = 0; i < m_intermediatClonesSorted.size(); ++i)
00241 {
00242     DBG_VAL(m_intermediatClonesSorted[i].pos);
00243     DBG_VAL(m_intermediatClonesSorted[i].intermediateClone);
00244     DBG_VAL(m_intermediatClonesSorted[i].numMut);
00245     DBG_VAL((int)m_intermediatClonesSorted[i].clones.size());
00246 //     for(unsigned int j = 0; j < m_intermediatClonesSorted[i].clones.size();
++j)
00247 //     {
00248 //         DBG_VAL(m_intermediatClonesSorted[i].clones[j]->name);
00249 //     }
00250 }
00251 }
00252
00253 void CloneCalculations::calculateIntermediateClonesUnique()
00254 {
00255
00256     for (unsigned int i = 0; i < m_intermediatClones.size(); ++i)
00257     {
00258         std::vector<String> newIntermediates;
00259         std::vector<String> tmpIntermediate;
00260         for (unsigned int tmpI = 0; tmpI < 4; ++tmpI)
00261         {

```

```

00262             tmpIntermediate.push_back(m_intermediatClones[i].intermed
iateClone);
00263         }
00264
00265         for (unsigned int j = 0; j < m_intermediatClones[i].clones.size(); ++j)
00266         {
00267             switch(m_intermediatClones[i].clones[j].diff[m_intermediatClones[i].p
os])
00268             {
00269                 case 'A':
00270                     tmpIntermediate[0][m_intermediatClones[i].pos] = 'A';
00271                     break;
00272                 case 'C':
00273                     tmpIntermediate[1][m_intermediatClones[i].pos] = 'C';
00274                     break;
00275                 case 'T':
00276                     tmpIntermediate[2][m_intermediatClones[i].pos] = 'T';
00277                     break;
00278                 case 'G':
00279                     tmpIntermediate[3][m_intermediatClones[i].pos] = 'G';
00280                     break;
00281             }
00282         }
00283         bool firstIntermediate = true;
00284         for (unsigned int tmpII = 0; tmpII < tmpIntermediate.size(); ++tm
pII)
00285         {
00286             if (tmpIntermediate[tmpII].compare(m_intermediatClones[i]
.intermediateClone) != 0)
00287             {
00288                 newIntermediates.push_back(tmpIntermediate[tmpII]
);
00289             }
00290         }
00291         if (newIntermediates.size() == 0 )
00292         {
00293             if (m_intermediatClones[i].intermediateClone.length() != 0)
00294                 newIntermediates.push_back(m_intermediatClones[i].intermediateClo
ne);
00295         }
00296         for (unsigned int j = 0; j < newIntermediates.size(); ++j)
00297         {
00298
00299             IntermediateClones intCls;
00300
00301             std::vector<CloneVsGl> tmpClones;
00302             for (unsigned int numCl = 0; numCl < m_intermediatClones[
i].clones.size(); ++numCl)
00303             {
00304                 bool result = false;
00305                 for (int k = 0; k < m_seqLength; ++k)
00306                 {
00307                     if(newIntermediates[j][k] != '-' && newIn
termediates[j][k] == m_intermediatClones[i].clones[numCl].diff[k])
00308                     {
00309                         result = true;
00310                     }
00311                     else if (newIntermediates[j][k] != '-' &&
newIntermediates[j][k] != m_intermediatClones[i].clones[numCl].diff[k])
00312                     {
00313                         result = false;
00314                         break;
00315                     }
00316                 }
00317                 if (result)
00318                 {
00319                     tmpClones.push_back(m_intermediatClones[i]

```

```

    ].clones[numCl]);
00320
00321
00322 //-----
-----
00323         for (int k = 0; k < m_seqLength; ++k)
00324         {
00325             if(tmpClones.size() > 0)
00326             {
00327                 bool res = false;
00328                 wchar_t c = tmpClones[0].diff[k];
00329
00330                 if(c != '-')
00331                 {
00332                     for(unsigned int kk = 0; kk < tmpClones.size(); ++kk)
00333                     {
00334                         if(tmpClones[kk].diff[k] == c)
00335                         {
00336                             res = true;
00337                         }
00338                         else
00339                         {
00340                             res = false;
00341                             break;
00342                         }
00343                     }
00344                     if(res)
00345                     {
00346                         newIntermediates[j][k] = c;
00347                     }
00348                 }
00349             }
00350         }
00351     }
00352
00353     int numMut = 0;
00354     //LOG_VAL(newIntermediates[j].length());
00355     for (int k = 0; k < m_seqLength; ++k)
00356     {
00357         if (newIntermediates[j][k] != '-')
00358         {
00359             ++numMut;
00360         }
00361     }
00362
00363     intCls.pos = m_intermediatClones[i].pos;
00364     intCls.numMut = numMut;
00365     intCls.clones = tmpClones;
00366     intCls.intermediateClone = newIntermediates[j];
00367     intCls.pm = 0.0;
00368     intCls.shouldDisplay = true;
00369     if(intCls.clones.size() >= 2)
00370     {
00371         m_intermediateClonesUnique.push_back(intCls);
00372     }
00373     }
00374 }
00375 }
00376 }
00377
00378 void CloneCalculations::calculatePm()
00379 {
00380     for(unsigned int i = 0; i < m_intermediateClonesUnique.size(); ++i)
00381     {
00382         int t = (int)m_cloneVec.size();
00383         int r = (int)m_intermediateClonesUnique[i].clones.size();
00384         int mutNum = m_intermediateClonesUnique[i].numMut;

```



```

00385     int z = 0;
00386     for(unsigned int j = 0; j < m_intermediateClonesUnique.size(); ++j)
00387     {
00388         if(m_intermediateClonesUnique[i].intermediateClone.compare(
m_intermediateClonesUnique[j].intermediateClone) == 0)
00389         {
00390             ++z;
00391             if ( i != j && m_intermediateClonesUnique[i].shouldDisplay)
00392             {
00393                 m_intermediateClonesUnique[j].shouldDisplay = false;
00394             }
00395         }
00396     }
00397     double pk = 0.0;
00398     for(int j = 0; j < m_seqLength; ++j)
00399     {
00400         wchar_t c = m_intermediateClonesUnique[i].intermediateClone[j];
00401         switch ( c )
00402         {
00403             case 'A':
00404                 if(pk == 0.0)
00405                     pk = m_diffTimesARelative[j];
00406                 else
00407                     pk *= m_diffTimesARelative[j];
00408                 break;
00409             case 'C':
00410                 if(pk == 0.0)
00411                     pk = m_diffTimesCRelative[j];
00412                 else
00413                     pk *= m_diffTimesCRelative[j];
00414                 break;
00415             case 'T':
00416                 if(pk == 0.0)
00417                     pk = m_diffTimesTRelative[j];
00418                 else
00419                     pk *= m_diffTimesTRelative[j];
00420                 break;
00421             case 'G':
00422                 if(pk == 0.0)
00423                     pk = m_diffTimesGRelative[j];
00424                 else
00425                     pk *= m_diffTimesGRelative[j];
00426                 break;
00427             default:
00428                 break;
00429         }
00430     }
00431 }
00432 double pm = 0.0;
00433 pm = pow(pk, (1.0 / ((t*1.0 - r*1.0 + 1.0) * (double)mutNum * (double)z)))
;
00434
00435     m_intermediateClonesUnique[i].pm = pm;
00436     m_intermediateClonesUnique[i].z = z;
00437 }
00438
00439     m_intermediateClonesUniqueSorted = m_intermediateClonesUnique;
00440     IntermediateClones compareIntermediate;
00441     std::sort(m_intermediateClonesUniqueSorted.begin(),
m_intermediateClonesUniqueSorted.end(), compareIntermediate);
00442
00443 }
00444
00445 void CloneCalculations::calculate()
00446 {
00447     this->checkCloneVsGl();
00448

```

```
00449     this->sortClones();
00450
00451     this->countMutationOnPosition();
00452
00453     this->calculateIntermediateClones();
00454
00455         this->calculateIntermediateClonesUnique();
00456
00457         this->calculatePm();
00458 }
00459
00460 void CloneCalculations::clearValues()
00461 {
00462     m_gl = String::empty();
00463     m_cloneVec.clear();
00464     m_cloneVsGl.clear();
00465     m_cloneVsGlSorted.clear();
00466
00467     for(unsigned int i = 0; i < m_cloneRefs.size(); ++i)
00468     {
00469         m_cloneRefs[i].clear();
00470     }
00471     m_cloneRefs.clear();
00472     m_cloneRefsSorted.clear();
00473     m_intermediatClones.clear();
00474     m_intermediatClonesSorted.clear();
00475     m_intermediateClonesUnique.clear();
00476
00477     m_seqLength = 0;
00478     m_diffTimesA.clear();
00479     m_diffTimesC.clear();
00480     m_diffTimesT.clear();
00481     m_diffTimesG.clear();
00482     m_statusText = String::empty();
00483
00484 }
```

5.3 CloneCalculations.h File Reference

```
#include "FLER_Headers.h"  
#include "Data.h"
```

Classes

- class [CloneCalculations](#)
Class for clone calculations.

5.4 CloneCalculations.h

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _CLONECALCULATIONS_H_
00020 #define _CLONECALCULATIONS_H_
00021
00022 #include "FLER_Headers.h"
00023 #include "Data.h"
00024
00030 class CloneCalculations
00031 {
00032 public:
00033     CloneCalculations();
00034     ~CloneCalculations();
00035
00036     //-----
00041 void setSeqLength(const int seqLength) { m_seqLength = seqLength; }
00046 void setGlFile(const String& glFilePath) { m_gl = File(glFilePath).loadFileAs
String(); }
00051 void setClones(const std::vector<Clone>& clones) { m_cloneVec = clones; }
00052     //-----
00053     const int getSeqLength() const { return m_seqLength; }
00054     const std::vector<Clone>& getClones() const { return m_cloneVec; }
00055     const String& getGlString() const { return m_gl; }
00056     const std::vector<CloneVsGl>& getCloneVsGl() const { return m_cloneVsGl; }
00057     const std::vector<CloneVsGl>& getCloneVsGlSorted() const { return
m_cloneVsGlSorted; }
00058     const std::vector<std::vector<CloneVsGl> >& getCloneRefs() const { return
m_cloneRefs; }
00059     const std::vector<CloneRefsAndPosition>& getCloneRefsSorted() const { return
m_cloneRefsSorted; }
00060     const std::vector<IntermediateClones>& getIntermediateClones() const { return
m_intermediatClones; }
00061     const std::vector<IntermediateClones>& getIntermediateClonesSorted() const {
return m_intermediatClonesSorted; }
00062     const std::vector<IntermediateClones>& getIntermediateClonesUnique() cons
t { return m_intermediateClonesUnique; }
00063     const std::vector<IntermediateClones>& getIntermediateClonesUniqueSorted() co
nst { return m_intermediateClonesUniqueSorted; }
00064     const std::vector<int>& getDiffTimesA() const { return m_diffTimesA; }
00065     const std::vector<int>& getDiffTimesC() const { return m_diffTimesC; }
00066     const std::vector<int>& getDiffTimesT() const { return m_diffTimesT; }
00067     const std::vector<int>& getDiffTimesG() const { return m_diffTimesG; }
00068     const std::vector<double>& getDiffTimesARelative() const { return
m_diffTimesARelative; }
00069     const std::vector<double>& getDiffTimesCRelative() const { return
m_diffTimesCRelative; }
00070     const std::vector<double>& getDiffTimesTRelative() const { return
m_diffTimesTRelative; }
00071     const std::vector<double>& getDiffTimesGRelative() const { return

```

```

        m_diffTimesGRelative; }
00072 //-----
00073     const String& getStatusMessage() const { return m_statusText; }
00074
00075     void calculate();
00076
00077     void clearValues();
00078
00079 private:
00080
00081     void checkCloneVsG1();
00082
00083     void sortClones();
00084
00085     void countMutationOnPosition();
00086
00087     void calculateIntermediateClones();
00088
00089         void calculateIntermediateClonesUnique();
00090
00091         void calculatePm();
00092
00093 private:
00094     String m_g1;
00095     std::vector<Clone> m_cloneVec;
00096     std::vector<CloneVsG1> m_cloneVsG1;
00097     std::vector<CloneVsG1> m_cloneVsG1Sorted;
00098     std::vector<std::vector<CloneVsG1> > m_cloneRefs;
00099     std::vector<CloneRefsAndPosition> m_cloneRefsSorted;
00100     std::vector<IntermediateClones> m_intermediatClones;
00101     std::vector<IntermediateClones> m_intermediatClonesSorted;
00102     std::vector<IntermediateClones> m_intermediateClonesUnique;
00103     std::vector<IntermediateClones> m_intermediateClonesUniqueSorted;
00104
00105     int m_seqLength;
00106     std::vector<int> m_diffTimesA;
00107     std::vector<int> m_diffTimesC;
00108     std::vector<int> m_diffTimesT;
00109     std::vector<int> m_diffTimesG;
00110     std::vector<double> m_diffTimesARelative;
00111     std::vector<double> m_diffTimesCRelative;
00112     std::vector<double> m_diffTimesTRelative;
00113     std::vector<double> m_diffTimesGRelative;
00114     String m_statusText;
00115
00116 //=====
00117
00118     CloneCalculations(const CloneCalculations&);
00119     const CloneCalculations& operator=(const CloneCalculations&);
00120
00121 };
00122
00123 #endif // _CLONECALCULATIONS_H_

```

5.5 Data.h File Reference

```
#include <vector>
```

Classes

- struct [Clone](#)
Struct for name and sequence.
- struct [CloneVsGI](#)
Clones with metadata.
- struct [CloneRefsAndPosition](#)
Clones with locus.
- struct [IntermediateClones](#)
HPCs.

5.6 Data.h

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
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00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _DATA_H_
00020 #define _DATA_H_
00021
00022 #include <vector>
00023
00028 struct Clone {
00029     String name;
00030     String seq;
00031 };
00032
00037 struct CloneVsGl {
00038     String name;
00039     String seq;
00040     String diff;
00041     std::vector<int> mutPos;
00042     int mutNum;
00043     bool operator() (CloneVsGl lhs, CloneVsGl rhs)
00044     {
00045         return lhs.mutNum < rhs.mutNum;
00046     }
00047 };
00048
00053 struct CloneRefsAndPosition {
00054     int pos;
00055     std::vector<CloneVsGl> clones;
00056     bool operator() (CloneRefsAndPosition lhs, CloneRefsAndPosition rhs)
00057     {
00058         return lhs.clones.size() > rhs.clones.size();
00059     }
00060 };
00061
00066 struct IntermediateClones {
00067     int pos;
00068     int numMut;
00069     String intermediateClone;
00070     std::vector<CloneVsGl> clones;
00071     double pm;
00072     int z;
00073     bool shouldDisplay;
00074     bool operator() (IntermediateClones lhs, IntermediateClones rhs)
00075     {
00076         return lhs.pm > rhs.pm;
00077     }
00078 };
00079
00080 #endif // _DATA_H_

```

5.7 FileWriter.cpp File Reference

```
#include "FileWriter.h"  
#include "FLER_Headers.h"  
#include "CloneCalculations.h"
```


5.8 FileWriter.cpp

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
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00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #include "FileWriter.h"
00020
00021 FileWriter::FileWriter(CloneCalculations* cloneCalculations,
00022                       const String saveFilePath,
00023                       bool writePmHierarchy,
00024                       bool writeClonalMetadata,
00025                       bool writeClonalGroups)
00026 :
00027 ThreadWithProgressWindow(T("Writing file..."), true, false),
00028 m_cloneCalculations(cloneCalculations),
00029 m_saveFilePath(saveFilePath),
00030 m_stream(String::empty),
00031 m_writePmHierarchy(writePmHierarchy),
00032 m_writeClonalMetadata(writeClonalMetadata),
00033 m_writeClonalGroups(writeClonalGroups)
00034 {
00035 }
00036
00037 FileWriter::~FileWriter()
00038 {
00039 }
00040
00041 void FileWriter::run()
00042 {
00043     setProgress(0.0);
00044     //-----
00045     writeHeader();
00046     //-----
00047
00048     if (m_writePmHierarchy)
00049     {
00050         writeIntermediateSequencesCalculated();
00051         writeMutationOnPosition();
00052         setProgress(0.3);
00053     }
00054     if (m_writeClonalMetadata)
00055     {
00056         writeClonalMetadata();
00057         setProgress(0.6);
00058     }
00059     if (m_writeClonalGroups)
00060     {
00061         writeIntermediateSequencesUnique();
00062         setProgress(0.9);
00063     }
00064     //-----

```

```

00064     writeFile();
00065     setProgress(1.0);
00066     //-----

00067 }
00068
00069 void FileWriter::writeHeader()
00070 {
00071     m_stream += T("\n");
00072     m_stream += T("                <<<_____FLER_____>>>\n");
00073     m_stream += T("                (Follicular Lymphoma Evolution Reconstructor)\n");
00074     m_stream += T("                result file                \n");
00075     int charNum = 70;
00076     String currTime = T("");
00077     currTime += Time::getCurrentTime().toString(true, true, true, true);
00078     currTime += T("");
00079     juce_wchar padChar = *String(" ");
00080     int timeStrLength = currTime.length();
00081     currTime = currTime.paddedLeft(padChar, charNum/2 + timeStrLength/2);
00082     m_stream += currTime;
00083     m_stream += T("\n\n");
00084     m_stream += T("*****\n");
00085     m_stream += T("* Code:    Peter Vasil, Technical University, Berlin.
00086     *");
00087     m_stream += T("*          peter.vasil@campus.tu-berlin.de
00088     *");
00089     m_stream += T("* Method:  Martin Wartenberg, Technical University, Munich.
00090     *");
00091     m_stream += T("*          moatlcombat@gmx.de
00092     *");
00093     m_stream += T("*****\n");
00094 void FileWriter::writeClonalMetadata()
00095 {
00096     m_stream += T("\n\n\n");
00097     m_stream += T("*****\n");
00098     m_stream += T("*          *");
00099     m_stream += T("* CLONAL METADATA          *");
00100     m_stream += T("*          *");
00101     m_stream += T("*****\n\n");
00102     m_stream += T("germline: \n");
00103     for(int ii = 0; ii < m_cloneCalculations->getGlString().length(); ++ii)
00104     {
00105         m_stream += m_cloneCalculations->getGlString()[ii];
00106         m_stream += T("\t");
00107     }
00108 //     m_stream += m_cloneCalculations->getGlString();
00109     m_stream += T("\n");
00110     for (unsigned int i = 0; i < m_cloneCalculations->getCloneVsGl().size(); ++i)
00111     {
00112         m_stream += T("clone: \t");
00113         m_stream += m_cloneCalculations->getCloneVsGl()[i].name;

```

```

00114     m_stream += T("\n");
00115     m_stream += T("sequence: \n");
00116     for (int ii = 0; ii < m_cloneCalculations->getCloneVsGl()[i].seq.length()
; ++ii)
00117     {
00118         m_stream += m_cloneCalculations->getCloneVsGl()[i].seq[ii];
00119         m_stream += T("\t");
00120     }
00121 //     m_stream += m_cloneCalculations->getCloneVsGl()[i].seq;
00122     m_stream += T("\n");
00123     m_stream += T("mutation pattern: \n");
00124     for (int ii = 0; ii < m_cloneCalculations->getCloneVsGl()[i].diff.length(
); ++ii)
00125     {
00126         m_stream += m_cloneCalculations->getCloneVsGl()[i].diff[ii];
00127         m_stream += T("\t");
00128     }
00129
00130 //     m_stream += m_cloneCalculations->getCloneVsGl()[i].diff;
00131     m_stream += T("\n\n");
00132     m_stream += T("mutation position: ");
00133     for(unsigned int k = 0; k < m_cloneCalculations->getCloneVsGl()[i].mutPos
.size(); ++k)
00134     {
00135         m_stream += String(m_cloneCalculations->getCloneVsGl()[i].mutPos[k] +
1);
00136         if (k != m_cloneCalculations->getCloneVsGl()[i].mutPos.size() - 1)
m_stream += T(", ");
00137     }
00138     m_stream += T("\n");
00139     m_stream += T("number of mutations: ");
00140     m_stream += String(m_cloneCalculations->getCloneVsGl()[i].mutNum);
00141     m_stream += T("\n");
00142     m_stream += T("*****\n");
00143     m_stream += T("\n");
00144 }
00145 m_stream += T("\n");
00146 m_stream += T("=====\n");
00147 // m_stream += T("Sequences sorted regarding their number of mutation:\n");
00148 // m_stream += T("\n");
00149 // setProgress(0.1);
00150 // for (unsigned int i = 0; i < m_cloneCalculations->getCloneVsGlSorted().size
()); ++i)
00151 // {
00152 //     m_stream += m_cloneCalculations->getCloneVsGlSorted()[i].name;
00153 //     m_stream += T(" : \t");
00154 //     m_stream += m_cloneCalculations->getCloneVsGlSorted()[i].diff;
00155 //     m_stream += T("\n");
00156 // }
00157 // m_stream += T("\n");
00158 // m_stream += T("=====\n");
00159 // m_stream += T("\n");
00160
00161
00162 }
00163
00164 void FileWriter::writeMutationOnPosition()
00165 {
00166     m_stream += T("\n\n\n");
00167     m_stream += T("*****\n");
00168
00169     m_stream += T("*                               *\n");
00170
00169     m_stream += T("* MUTATIONAL METADATA                               *\n");
00170
00170     m_stream += T("*                               *\n");

```

```

00171     m_stream += T("*****\n\n"
);
00172     m_stream += T("sequence length: ");
00173     m_stream += String(m_cloneCalculations->getSeqLength());
00174     m_stream += T("\n");
00175
00176     m_stream += T("locus-specific number of mutations:\n");
00177     m_stream += T("\n");
00178     m_stream += T("locus: \n");
00179     setProgress(0.2);
00180     for (unsigned int i = 0; i < m_cloneCalculations->getCloneRefs().size(); ++i)
00181     {
00182         m_stream += String((int)(i+1));
00183         if (i < m_cloneCalculations->getCloneRefs().size())
00184         {
00185             m_stream += T("\t");
00186         };
00187     }
00188     m_stream += T("\n");
00189     m_stream += T("number of mutations: \n");
00190     for (unsigned int i = 0; i < m_cloneCalculations->getCloneRefs().size(); ++i)
00191     {
00192         if ((int)m_cloneCalculations->getCloneRefs()[i].size() != 0)
00193         {
00194             m_stream += String((int)m_cloneCalculations->getCloneRefs()[i].size()
);
00195             if (i < m_cloneCalculations->getCloneRefs().size()-1)
00196             {
00197                 m_stream += T("\t");
00198             };
00199         }
00200         else
00201         {
00202             m_stream += T("-");
00203             if (i < m_cloneCalculations->getCloneRefs().size()-1)
00204             {
00205                 m_stream += T("\t");
00206             };
00207         }
00208     }
00209     m_stream += T("\n");
00210     // -----
00211     ---
00212     m_stream += T("\n");
00213     m_stream += T("detailed mutations:\n");
00214     m_stream += T("\n");
00215     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00216     {
00217         m_stream += T("A");
00218         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00219     }
00220     m_stream += T("\n");
00221     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00222     {
00223         if(m_cloneCalculations->getDiffTimesA()[i] == 0)
00224         {
00225             m_stream += T("-");
00226         }
00227         else
00228         {
00229             m_stream += String(m_cloneCalculations->getDiffTimesA()[i]);
00230         }
00231         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};

```

```

00232     }
00233     m_stream += T("\n");
00234     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00235     {
00236         m_stream += T("C");
00237         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00238     }
00239     m_stream += T("\n");
00240     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00241     {
00242         if(m_cloneCalculations->getDiffTimesC()[i] == 0)
00243         {
00244             m_stream += T("-");
00245         }
00246         else
00247         {
00248             m_stream += String(m_cloneCalculations->getDiffTimesC()[i]);
00249         }
00250         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00251     }
00252     m_stream += T("\n");
00253
00254     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00255     {
00256         m_stream += T("T");
00257         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00258     }
00259     m_stream += T("\n");
00260     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00261     {
00262         if(m_cloneCalculations->getDiffTimesT()[i] == 0)
00263         {
00264             m_stream += T("-");
00265         }
00266         else
00267         {
00268             m_stream += String(m_cloneCalculations->getDiffTimesT()[i]);
00269         }
00270         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00271     }
00272     m_stream += T("\n");
00273
00274     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00275     {
00276         m_stream += T("G");
00277         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00278     }
00279     m_stream += T("\n");
00280     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00281     {
00282         if(m_cloneCalculations->getDiffTimesG()[i] == 0)
00283         {
00284             m_stream += T("-");
00285         }
00286         else
00287         {
00288             m_stream += String(m_cloneCalculations->getDiffTimesG()[i]);
00289         }
00290         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00291     }
00292     m_stream += T("\n");
00293
00294     //-----
00295
00296     m_stream += T("\n");
00297     m_stream += T("relative freuency of mutations P:\n");

```

```

00298     m_stream += T("\n");
00299     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00300     {
00301         m_stream += T("A");
00302         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00303     }
00304     m_stream += T("\n");
00305     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00306     {
00307         if(m_cloneCalculations->getDiffTimesARelative()[i] == 0)
00308         {
00309             m_stream += T("-");
00310             m_stream += T("\t");
00311         }
00312         else
00313         {
00314             m_stream += String(m_cloneCalculations->getDiffTimesARelative()[i],2)
00315             ;
00316             //         if (String(m_cloneCalculations->getDiffTimesARelative()[i]).length(
00317             //             ) < 4)
00318             //             {
00319             //                 m_stream += T("\t");
00320             //             }
00321             //         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00322         }
00323     }
00324     m_stream += T("\n");
00325     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00326     {
00327         m_stream += T("C");
00328         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00329     }
00330     m_stream += T("\n");
00331     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00332     {
00333         if(m_cloneCalculations->getDiffTimesCRelative()[i] == 0)
00334         {
00335             m_stream += T("-");
00336             m_stream += T("\t");
00337         }
00338         else
00339         {
00340             m_stream += String(m_cloneCalculations->getDiffTimesCRelative()[i],2)
00341             ;
00342             //         if (String(m_cloneCalculations->getDiffTimesCRelative()[i]).length(
00343             //             ) < 4)
00344             //             {
00345             //                 m_stream += T("\t");
00346             //             }
00347             //         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00348         }
00349     }
00350     m_stream += T("\n");
00351     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00352     {
00353         m_stream += T("T");
00354         if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00355     }
00356     m_stream += T("\n");
00357     for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00358     {
00359         if(m_cloneCalculations->getDiffTimesTRelative()[i] == 0)
00360         {
00361             m_stream += T("-");
00362             m_stream += T("\t");

```

```

00361     }
00362     else
00363     {
00364         m_stream += String(m_cloneCalculations->getDiffTimesTRelative() [i],2)
;
00365 //         if (String(m_cloneCalculations->getDiffTimesTRelative() [i]).length(
) < 4)
00366 //         {
00367 //             m_stream += T("\t");
00368 //         }
00369     }
00370 }
00371 //     if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00372 }
00373 m_stream += T("\n");
00374
00375 for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00376 {
00377     m_stream += T("G");
00378     if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00379 }
00380 m_stream += T("\n");
00381 for(int i = 0; i < m_cloneCalculations->getSeqLength(); ++i)
00382 {
00383     if(m_cloneCalculations->getDiffTimesGRelative() [i] == 0)
00384     {
00385         m_stream += T("-");
00386         m_stream += T("\t");
00387     }
00388     else
00389     {
00390         m_stream += String(m_cloneCalculations->getDiffTimesGRelative() [i],2)
;
00391 //         if (String(m_cloneCalculations->getDiffTimesGRelative() [i]).length(
) < 4)
00392 //         {
00393 //             m_stream += T("\t");
00394 //         }
00395     }
00396 }
00397 //     if (i < m_cloneCalculations->getSeqLength()-1) {m_stream += T("\t");};
00398 }
00399 m_stream += T("\n\n\n");
00400 m_stream += T("=====\n");
00401
00402 }
00403
00404 void FileWriter::writeIntermediateSequencesUnique()
00405 {
00406     m_stream += T("\n\n\n");
00407     m_stream += T("*****\n");
00408     m_stream += T("*
*\n");
00409     m_stream += T("* HPC DETERMINATION BY CREATION OF CLONAL GROUPS DELINEATE
D FROM LOCUS-SPECIFIC, IDENTICAL MUTATIONS *\n");
00410     m_stream += T("*
*\n");
00411     m_stream += T("*****\n");
00412     m_stream += T("\n\n");
00413
00414     for(unsigned int i = 0; i < m_cloneCalculations->
getIntermediateClonesUnique().size(); ++i)
00415     {
00416         m_stream += T("Derived from locus ");

```

```

00417         m_stream += String(m_cloneCalculations->
getIntermediateClonesUnique () [i].pos + 1);
00418         //m_stream += T(":\n");
00419         m_stream += T("\n");
00420         m_stream += T("number of clones r, theoretically evolving from th
is HPC: ");
00421         m_stream += String((int)m_cloneCalculations->
getIntermediateClonesUnique () [i].clones.size());
00422         m_stream += T("\n");
00423         // m_stream += T("Sequences sharing the intermediate: ");
00424         // m_stream += T("\n");
00425         m_stream += T("number of mutations i: ");
00426         m_stream += String(m_cloneCalculations->
getIntermediateClonesUnique () [i].numMut);
00427         m_stream += T("\n\n");
00428         m_stream += T("HPC sequence: \n");
00429         // String intermediate = m_cloneCalculations->getIntermediateClonesU
nique () [i].intermediateClone;
00430         // for(unsigned int ii = 0; ii < intermediate.length(); ++ii)
00431         // {
00432         //     m_stream += intermediate[ii];
00433         //     m_stream += T("\t");
00434         // }
00435         m_stream += m_cloneCalculations->getIntermediateClonesUnique () [i]
.intermediateClone;
00436         m_stream += T("\n\n");
00437         for(unsigned int j = 0; j < m_cloneCalculations->
getIntermediateClonesUnique () [i].clones.size(); ++j)
00438         {
00439             m_stream += m_cloneCalculations->
getIntermediateClonesUnique () [i].clones[j].name;
00440             m_stream += T(":\n");
00441             // String diff = m_cloneCalculations->getIntermediateClonesU
nique () [i].clones[j].diff;
00442             // for(unsigned int ii = 0; ii < diff.length(); ++ii)
00443             // {
00444             //     m_stream += diff[ii];
00445             // }
00446             m_stream += m_cloneCalculations->
getIntermediateClonesUnique () [i].clones[j].diff;
00447             m_stream += T("\n");
00448         }
00449         m_stream += T("*****\n");
00450         m_stream += T("\n");
00451     }
00452
00453     m_stream += T("\n\n");
00454     m_stream += T("=====\n");
00455
00456 }
00457
00458 void FileWriter::writeIntermediateSequencesCalculated ()
00459 {
00460     m_stream += T("\n\n\n");
00461     m_stream += T("*****\n");
00462     m_stream += T("*
                                *\n");
00463     m_stream += T("* INPUT PARAMETERS OF PM-FORMULA , PM-HIRACHY, AND MUTATIO
N PATTERNS OF HYPOTHETICAL PREDECESSOR CLONES (HPC)
                                *\n");
00464     m_stream += T("*
                                *\n");
00465     m_stream += T("*****\n");
00466     m_stream += T("\n\n");
00467     m_stream += T("For pm-formula see http://www.petervasil.net/fler\n");

```



```

00468     m_stream += T("\n");
00469     m_stream += T("\t\tpm = probability measure\n");
00470     m_stream += T("\t\tt = total number of operational taxonomic units (OTUs)
 / input clones\n");
00471     m_stream += T("\t\tP = relative frequency of a considered mutation among
the whole population of OTUs\n");
00472     m_stream += T("\t\ttr = number of OTUs in an OTU subgroup defining the con
sidered HPC\n");
00473     m_stream += T("\t\tz = number of repeats of a HPC with the identical mut
ation patterns among the abundance of HPCs\n");
00474     m_stream += T("\t\ti = nuber of mutations of an HPC (number of mutations
shared by all clones of the HPC-defining subgroup)\n");
00475     m_stream += T("\n");
00476     m_stream += T("number of OTUs / input clones t: ");
00477     m_stream += (int)m_cloneCalculations->getClones().size();
00478     m_stream += T("\n\n");
00479     m_stream += T("pm          |      r |      z |      i | locus | (only one locus
is shown, in case z > 1, see section \"HPC DETERMINATION BY CREATION OF CLONAL GR
OUPS DELINEATED FROM LOCUS-SPECIFIC, IDENTICAL MUTATIONS\" for further loci.)\n")
;
00480     m_stream += T("-----\n");
00481     for(unsigned int i = 0; i < m_cloneCalculations->
getIntermediateClonesUniqueSorted().size(); ++i)
00482     {
00483         if(m_cloneCalculations->getIntermediateClonesUniqueSorted()[i].shouldDisp
lay)
00484         {
00485             String pm_ = String(m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].pm, 9);
00486             String r_ = String((int)m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].clones.size());
00487             String z_ = String((int)m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].z);
00488             String i_ = String((int)m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].numMut);
00489             String locus = String((int)m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].pos + 1);

00490
00491             juce_wchar padChar = *String(" ");
00492             m_stream += pm_;
00493             m_stream += T(" | ");
00494             m_stream += r_.paddedLeft(padChar, 5);
00495             m_stream += T(" | ");
00496             m_stream += z_.paddedLeft(padChar, 5);
00497             m_stream += T(" | ");
00498             m_stream += i_.paddedLeft(padChar, 5);
00499             m_stream += T(" | ");
00500             m_stream += locus.paddedLeft(padChar, 5);
00501             m_stream += T(" |\n");
00502             for (int ii = 0; ii < m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].intermediateClone.length(); ++ii)
00503             {
00504                 m_stream += m_cloneCalculations->
getIntermediateClonesUniqueSorted()[i].intermediateClone[ii];
00505                 m_stream += T("\t");
00506             }
00507
00508             //         m_stream += m_cloneCalculations->getIntermediateClonesUniqueSorted(
) [i].intermediateClone;
00509             //         m_stream += T("\n");
00510             //         m_stream += T("clones: ");
00511             //         for(unsigned int j = 0; j < m_cloneCalculations->getIntermediateClo
nesUniqueSorted()[i].clones.size(); ++j)
00512             //         {
00513             //             m_stream += m_cloneCalculations->getIntermediateClonesUniqueSor
ted()[i].clones[j].name;
00514             //             m_stream += T(" ");

```

```
00515 //          }
00516           m_stream += T("\n\n");
00517
00518     }
00519   }
00520
00521           m_stream += T("\n\n");
00522           m_stream += T("=====\n");
00523 }
00524
00525 void FileWriter::writeFile()
00526 {
00527     FileOutputStream* fileOutputStream;
00528     File resultFile(m_saveFilePath);
00529
00530     fileOutputStream = new FileOutputStream(resultFile);
00531     fileOutputStream->writeText(m_stream,true, true);
00532     fileOutputStream->flush();
00533     SAFE_DELETE(fileOutputStream);
00534     m_stream = String::empty;
00535 }
```

5.9 FileWriter.h File Reference

```
#include "FLER_Headers.h"  
#include "CloneCalculations.h"
```

Classes

- class [FileWriter](#)
Class for wrapping all functions for creating output file.

5.10 FileWriter.h

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _FILEWRITER_H_
00020 #define _FILEWRITER_H_
00021
00022 #include "FLER_Headers.h"
00023 #include "CloneCalculations.h"
00024
00030 class FileWriter : public ThreadWithProgressWindow
00031 {
00032 public:
00041     FileWriter(CloneCalculations* cloneCalcs,
00042               const String saveFilePath,
00043               bool writePmHierarchy,
00044               bool writeClonalMetadata,
00045               bool writeClonalGroups);
00046     ~FileWriter();
00047
00048     void run();
00049
00050     const String& getSaveFilePath() const { return m_saveFilePath; }
00051
00052 private:
00053     void writeHeader();
00054     void writeClonalMetadata();
00055     void writeMutationOnPosition();
00056     void writeIntermediateSequencesUnique();
00057     void writeIntermediateSequencesCalculated();
00058     void writeFile();
00059
00060 private:
00061     CloneCalculations* m_cloneCalculations;
00062     String m_saveFilePath;
00063     String m_stream;
00064     bool m_writeClonalMetadata;
00065     bool m_writePmHierarchy;
00066     bool m_writeClonalGroups;
00067 };
00068
00069 #endif // _FILEWRITER_H_

```

5.11 FLER_Headers.h File Reference

```
#include "../JuceLibraryCode/JuceHeader.h"  
#include "PVLogger.h"
```

Defines

- #define [RC_COMPANY_STR](#) "Peter Vasil"
- #define [SAFE_DELETE\(p\)](#) {if(p) {delete (p); (p)=NULL;}}
- #define [SAFE_DELETE_ARRAY\(p\)](#) {if(p) {delete[] (p); (p)=NULL;}}

5.11.1 Define Documentation

5.11.1.1 #define RC_COMPANY_STR "Peter Vasil"

Definition at line 22 of file [FLER_Headers.h](#).

5.11.1.2 #define SAFE_DELETE(p) {if(p) {delete (p); (p)=NULL;}}

Definition at line 27 of file [FLER_Headers.h](#).

5.11.1.3 #define SAFE_DELETE_ARRAY(p) {if(p) {delete[] (p); (p)=NULL;}}

Definition at line 28 of file [FLER_Headers.h](#).

5.12 FLER_Headers.h

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
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00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _FLER_HEADERS_H_
00020 #define _FLER_HEADERS_H_
00021
00022 #define RC_COMPANY_STR "Peter Vasil"
00023 // #define RC_APPDATE_STR "2010-05-09"
00024
00025 //-----
00026
00027 #define SAFE_DELETE(p) {if(p) {delete (p); (p)=NULL;}}
00028 #define SAFE_DELETE_ARRAY(p) {if(p) {delete[] (p); (p)=NULL;}}
00029
00030 //-----
00031
00032 #ifdef _WIN32
00033 # include <windows.h>
00034 #endif
00035
00036 #include "../JuceLibraryCode/JuceHeader.h"
00037
00038 #include "PVLogger.h"
00039
00040 #endif // _FLER_HEADERS_H_

```

5.13 Main.cpp File Reference

```
#include "FLER_Headers.h"  
#include "MainAppWindow.h"
```

Classes

- class [AppClass](#)
Application class.

5.14 Main.cpp

```

00001 /*=====
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00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #include "FLER_Headers.h"
00020 #include "MainAppWindow.h"
00021
00107 //=====
00112 class AppClass : public JUCEApplication
00113     {
00114         MainAppWindow* theMainWindow;
00115
00116         ApplicationCommandManager* m_commandManager;
00117
00118     public:
00119         //=====
00120         AppClass()
00121             : theMainWindow (0),
00122               m_commandManager (0)
00123             {
00124             }
00125
00126         ~AppClass()
00127         {
00128         }
00129
00130         //=====
00131         void initialise (const String& commandLine)
00132         {
00133             m_commandManager = new ApplicationCommandManager();
00134             theMainWindow = new MainAppWindow(m_commandManager);
00135             m_commandManager->registerAllCommandsForTarget (JUCEApplic
00136 ation::getInstance());
00137             theMainWindow->centreWithSize (300, 450); // [*] (see b
00138 elow for a tip on this)
00139             theMainWindow->setVisible (true);
00140         }
00141
00142         void shutdown()
00143         {
00144             deleteAndZero (theMainWindow);
00145             deleteAndZero (m_commandManager);
00146         }
00147         //=====
00148         const String getApplicationName ()
00149         {

```



```
00150         return String(ProjectInfo::projectName);
00151     }
00152
00153     const String getApplicationVersion()
00154     {
00155         return String(ProjectInfo::versionString);
00156     }
00157
00158     bool moreThanOneInstanceAllowed()
00159     {
00160         return true;
00161     }
00162
00163     void anotherInstanceStarted (const String& commandLine)
00164     {
00165     }
00166 };
00167
00168
00169 //=====
00170 // This macro creates the application's main() function..
00171 START_JUCE_APPLICATION(AppClass)
```

5.15 MainAppWindow.cpp File Reference

```
#include "FLER_Headers.h"  
#include "MainAppWindow.h"  
#include "MainComponent.h"  
#include "CloneCalculations.h"
```

5.16 MainAppWindow.cpp

```

00001 /*=====
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00005  * it under the terms of the GNU General Public License as published by
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00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
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00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #include "FLER_Headers.h"
00020 #include "MainAppWindow.h"
00021 #include "MainComponent.h"
00022
00023 //=====
00024 MainAppWindow::MainAppWindow(ApplicationCommandManager* commandManager)
00025 :
00026 DocumentWindow ( String(ProjectInfo::projectName),
00027                  Colours::lightgrey,
00028                  101,
00029                  true
00030                  )
00031 {
00032     setResizable (true, false);
00033
00034     setTitleBarHeight (25);
00035
00036     MainComponent* contentComponent = new MainComponent (this, commandManager
00037 );
00038     setContentComponent (contentComponent);
00039
00040     setMenuBar (contentComponent);
00041     this->addKeyListener (commandManager->getKeyMappings());
00042
00043     //setMenuBar(setMacMainMenu(contentComponent));
00044     setUsingNativeTitleBar(false);
00045     setResizable(false, false);
00046     //setTitleBarButtonsRequired();
00047 }
00048 MainAppWindow::~MainAppWindow()
00049 {
00050     setMenuBar(0);
00051
00052     setContentComponent(0, true);
00053 }
00054
00055 void MainAppWindow::closeButtonPressed()
00056 {
00057     JUCEApplication::getInstance()->systemRequestedQuit();
00058 }

```

5.17 MainAppWindow.h File Reference

Classes

- class [MainAppWindow](#)
Main application window.

5.18 MainAppWindow.h

```
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00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _MainAppWindow_H_
00020 #define _MainAppWindow_H_
00021
00022 //=====
00029 class MainAppWindow : public DocumentWindow
00030 {
00031     public:
00032         //=====
00033         MainAppWindow(ApplicationCommandManager* commandManager);
00034         ~MainAppWindow();
00035
00036         //=====
00037         void closeButtonPressed();
00038     };
00039
00040
00041
00042 #endif
```

5.19 MainComponent.cpp File Reference

```
#include "FLER_Headers.h"  
#include "MainComponent.h"  
#include "Data.h"  
#include "FileWriter.h"
```

5.20 MainComponent.cpp

```
00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
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00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
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00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #include "FLER_Headers.h"
00020 #include "MainComponent.h"
00021 #include "Data.h"
00022 #include "FileWriter.h"
00023
00024 MainComponent::MainComponent(DocumentWindow* mainWindow, ApplicationCommandManage
r* commandManager)
00025 :
00026     m_mainWindow(mainWindow),
00027     m_commandManager(commandManager),
00028     m_btGl(0),
00029     m_btKlone(0),
00030     m_btCloneVsGl(0),
00031     m_btRestart(0),
00032     m_btSaveFile(0),
00033     m_statusText(String::empty),
00034     m_seqLength(195),
00035     m_txSeqLen(0),
00036     m_cloneClaculations(NULL),
00037     m_writePmHierarchy(true),
00038     m_writeClonalMetadata(true),
00039     m_writeClonalGroups(true)
00040 {
00041     m_commandManager->registerAllCommandsForTarget(this);
00042     setApplicationCommandManagerToWatch(m_commandManager);
00043
00044     m_btGl = new TextButton(T("GERMLINE"));
00045     m_btGl->addButtonListener(this);
00046     addAndMakeVisible(m_btGl);
00047
00048     m_btKlone = new TextButton(T("CLONES"));
00049     m_btKlone->addButtonListener(this);
00050     addAndMakeVisible(m_btKlone);
00051     m_btKlone->setEnabled(false);
00052
00053     m_statusText = T("Follicular Lymphoma Evolution Reconstructor!");
00054     m_btCloneVsGl = new TextButton("RUN FLER");
00055     m_btCloneVsGl->addButtonListener(this);
00056     addAndMakeVisible(m_btCloneVsGl);
00057     m_btCloneVsGl->setEnabled(false);
00058
00059     m_btRestart = new TextButton(T("RESET"));
00060     m_btRestart->addButtonListener(this);
00061     addAndMakeVisible(m_btRestart);
00062
00063     m_btSaveFile = new TextButton("SAVE FILE");
00064     m_btSaveFile->setColour (TextButton::buttonColourId, Colour (0xffab5757));
```

```

00065     m_btSaveFile->setColour (TextButton::buttonOnColourId, Colour (0xff003c00));
00066     m_btSaveFile->addButtonListener (this);
00067     m_btSaveFile->setEnabled (false);
00068     addAndMakeVisible (m_btSaveFile);
00069
00070     m_txSeqLen = new TextEditor ("Sequence length input");
00071     m_txSeqLen->addListener (this);
00072     m_txSeqLen->setMultiLine (false);
00073     m_txSeqLen->setInputRestrictions (3, T ("1234567890"));
00074     addAndMakeVisible (m_txSeqLen);
00075
00076     m_cloneClaculations = new CloneCalculations ();
00077     m_cloneClaculations->setSeqLength (m_seqLength);
00078
00079     m_props = new PropertiesFile (PropertiesFile::getDefaultAppSettingsFile (String
(ProjectInfo::projectName),
00080                                     T ("settings"),
00081                                     String::empty,
00082                                     false),
00083                                     3000,
00084                                     PropertiesFile::storeAsXML);
00085
00086     m_lastGfFolderPath = m_props->getValue (T ("LastGfFolder"), File::getSpecialLoc
ation (File::userHomeDirectory).getFullPathName());
00087     m_lastClonesFolderPath = m_props->getValue (T ("LastClonesFolder"), File::getSp
ecialLocation (File::userHomeDirectory).getFullPathName());
00088     m_lastSaveFolderPath = m_props->getValue (T ("LastSaveFolder"), File::getSpecia
lLocation (File::userHomeDirectory).getFullPathName());
00089     m_seqLength = m_props->getIntValue (T ("SequenceLength"), 195);
00090     m_writePmHierarchy = m_props->getBoolValue (T ("PmHierarchy"), true);
00091     m_writeClonalMetadata = m_props->getBoolValue (T ("ClonalMetadata"), true);
00092     m_writeClonalGroups = m_props->getBoolValue (T ("ClonalGroups"), true);
00093
00094
00095     m_txSeqLen->setText (String (m_seqLength));
00096 }
00097
00098 MainComponent::~MainComponent ()
00099 {
00100     m_props->createDefaultAppPropertiesFile (String (ProjectInfo::projectName),
00101                                             T ("settings"),
00102                                             String::empty, false, 3000, 2);
00103
00104     m_props->setValue (T ("LastGfFolder"), m_lastGfFolderPath);
00105     m_props->setValue (T ("LastClonesFolder"), m_lastClonesFolderPath);
00106     m_props->setValue (T ("LastSaveFolder"), m_lastSaveFolderPath);
00107     m_props->setValue (T ("SequenceLength"), m_seqLength);
00108     m_props->setValue (T ("PmHierarchy"), m_writePmHierarchy);
00109     m_props->setValue (T ("ClonalMetadata"), m_writeClonalMetadata);
00110     m_props->setValue (T ("ClonalGroups"), m_writeClonalGroups);
00111     m_props->save ();
00112
00113     deleteAllChildren ();
00114     SAFE_DELETE (m_cloneClaculations);
00115 }
00116
00117 void MainComponent::resized ()
00118 {
00119     m_btGf->setBounds (getWidth () / 2 - 50, 60, 100, 30);
00120     m_btKlone->setBounds (getWidth () / 2 - 50, 110, 100, 30);
00121     m_btCloneVsGf->setBounds (getWidth () / 2 - 60, 170, 120, 40);
00122     m_btRestart->setBounds (getWidth () / 2 - 50, getHeight () - 70, 100, 30);
00123     m_btSaveFile->setBounds (getWidth () / 2 - 50, getHeight () - 120, 100, 30);
00124     m_txSeqLen->setBounds (getWidth () / 2 - 25, 15, 50, 24);
00125 }
00126 void MainComponent::paint (Graphics& g)
00127 {

```



```
00128     g.drawSingleLineText(T("sequece length:"), 5, 33);
00129     g.drawSingleLineText(m_statusText, 5, getHeight() - 5);
00130 }
00131
00132 void MainComponent::buttonClicked(Button* button)
00133 {
00134     if (button == m_btGl)
00135     {
00136         if(getGlFile())
00137         {
00138             m_btGl->setEnabled(false);
00139             m_btKlone->setEnabled(true);
00140             repaint();
00141         }
00142     }
00143     else if (button == m_btKlone)
00144     {
00145         if(getCloneFiles())
00146         {
00147             m_btKlone->setEnabled(false);
00148             m_btCloneVsGl->setEnabled(true);
00149             repaint();
00150         }
00151     }
00152     else if (button == m_btCloneVsGl)
00153     {
00154         if (checkIfGlHasSeqLength() && checkIfClonesHaveSeqLength())
00155         {
00156             m_cloneClaculations->calculate();
00157             m_btCloneVsGl->setEnabled(false);
00158             m_btSaveFile->setEnabled(true);
00159             repaint();
00160         }
00161         else
00162         {
00163             String title = T("Error");
00164             String message = T("The given sequence length is to long!\n");
00165             message += T("Please check length of germline or clones.");
00166             AlertWindow::showMessageBox(AlertWindow::WarningIcon, title, message,
T("Ok"));
00167         }
00168     }
00169     else if (button == m_btRestart)
00170     {
00171         m_btGl->setEnabled(true);
00172         m_btKlone->setEnabled(false);
00173         m_btCloneVsGl->setEnabled(false);
00174         m_btSaveFile->setEnabled(false);
00175         m_cloneClaculations->clearValues();
00176         m_cloneClaculations->setSeqLength(m_seqLength);
00177         m_statusText = T("Follicular Lymphoma Evolution Reconstructor!");
00178         repaint();
00179     }
00180     else if (button == m_btSaveFile)
00181     {
00182         if(saveFile())
00183         {
00184             m_btSaveFile->setEnabled(false);
00185             repaint();
00186         }
00187     }
00188 }
00189
00190 bool MainComponent::getGlFile()
00191 {
00192     bool res = false;
00193     FileChooser myChooser ("Please select the germline file...", File(
```

```

    m_lastGlFolderPath), "*.txt", true);
00194     if (myChooser.browseForFileToOpen())
00195     {
00196         File glFile (myChooser.getResult());
00197         if(glFile.existsAsFile())
00198         {
00199             //      m_gl = glFile.loadFileAsString();
00200             String glFilePath = glFile.getFullPathName();
00201             m_cloneClaculations->setGlFile(glFilePath);
00202             m_lastGlFolderPath = glFile.getParentDirectory().getFullPathName();
00203             m_statusText = T("Got the gl!");
00204             res = true;
00205         }
00206     else
00207     {
00208         res = false;
00209     }
00210 }
00211 else
00212 {
00213     res = false;
00214 }
00215 return res;
00216 }
00217
00218 bool MainComponent::getCloneFiles()
00219 {
00220     bool res = false;
00221     FileChooser myChooser ("Please select the clone files...", File(
00222 m_lastClonesFolderPath), "*.txt", true);
00223     std::vector<Clone> cloneVec;
00224     if (myChooser.browseForMultipleFilesToOpen())
00225     {
00226         unsigned int fileNum = myChooser.getResults().size();
00227         for(unsigned int i = 0; i < fileNum; ++i )
00228         {
00229             File cloneFile (myChooser.getResults()[i]);
00230             String resStr = cloneFile.loadFileAsString();
00231             Clone resClone = { cloneFile.getFileNameWithoutExtension(), resStr};
00232             cloneVec.push_back(resClone);
00233         }
00234         m_lastClonesFolderPath = myChooser.getResults().getFirst().getParentDirec
00235 tory().getFullPathName();
00236         m_cloneClaculations->setClones(cloneVec);
00237         m_statusText = T("Got ") + String((int)m_cloneClaculations->getClones().s
00238 ize()) + T(" clones!");
00239         res = true;
00240     }
00241     else
00242     {
00243         res = false;
00244     }
00245     return res;
00246 }
00247
00248 bool MainComponent::checkIfGlHasSeqLength()
00249 {
00250     bool result = false;
00251     if(m_cloneClaculations->getGlString().length() >= m_seqLength)
00252         result = true;
00253     else
00254         result = false;
00255     return result;
00256 }
00257
00258 bool MainComponent::checkIfClonesHaveSeqLength()
00259 {

```

```
00257     bool result = false;
00258     for(unsigned int i = 0; i < m_cloneClaculations->getClones().size(); ++i)
00259     {
00260         if(m_cloneClaculations->getClones()[i].seq.length() >= m_seqLength)
00261         {
00262             result = true;
00263         }
00264         else
00265         {
00266             result = false;
00267             break;
00268         }
00269     }
00270     return result;
00271 }
00272
00273 bool MainComponent::saveFile()
00274 {
00275     bool res = false;
00276     String saveFilePath = String::empty;
00277     FileChooser saveDialog ("Please select the file to save results to...", File(
00278         m_lastSaveFolderPath), "*.txt", true);
00279     if (saveDialog.browseForFileToSave(true))
00280     {
00281         File mooseFile (saveDialog.getResult());
00282
00283         saveFilePath = mooseFile.getFullPathName();
00284         m_lastSaveFolderPath = mooseFile.getParentDirectory().getFullPathName();
00285         FileWriter fileWriter(m_cloneClaculations,
00286             saveFilePath,
00287             m_writePmHierarchy,
00288             m_writeClonalMetadata,
00289             m_writeClonalGroups);
00290         if (mooseFile.existsAsFile())
00291         {
00292             mooseFile.deleteFile();
00293         }
00294         if (fileWriter.runThread())
00295         {
00296             m_statusText = T("Saved results to ") + fileWriter.getSaveFilePath();
00297         }
00298         else
00299         {
00300             m_statusText = T("");
00301         }
00302         res = true;
00303     }
00304     else
00305     {
00306         m_statusText = T("Saving file canceled!");
00307     }
00308     return res;
00309 }
00310 void MainComponent::textEditorTextChanged (TextEditor& editor)
00311 {
00312     m_seqLength = editor.getText().getIntValue();
00313     m_cloneClaculations->setSeqLength(m_seqLength);
00314     DBG_VAL(m_seqLength);
00315 }
00316 }
00317
00318 void MainComponent::selectedFileChanged(const File& newSelectedFile)
00319 {
00320 }
00321 }
```

```
00322
00323 void MainComponent::textEditorReturnKeyPressed (TextEditor& editor)
00324 {
00325
00326 }
00327
00328 void MainComponent::textEditorEscapeKeyPressed (TextEditor& editor)
00329 {
00330
00331 }
00332
00333 void MainComponent::textEditorFocusLost (TextEditor& editor)
00334 {
00335
00336 }
```

5.21 MainComponent.h File Reference

```
#include "CloneCalculations.h"
```

Classes

- class [MainComponent](#)
Main GUI component.

5.22 MainComponent.h

```

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00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _MAINCOMPONENT_H_
00020 #define _MAINCOMPONENT_H_
00021
00022 #include "CloneCalculations.h"
00029 class MainComponent : public Component,
00030                      public MenuBarModel,
00031                      public ApplicationCommandTarget,
00032                      public ButtonListener,
00033                      public TextEditorListener
00034 {
00035     enum CommandIDs
00036     {
00037         pmhierarchy          = 0x2000,
00038         clonalmetadata       = 0x2001,
00039         clonalgroups         = 0x2002,
00040         usage                 = 0x2003,
00041         basicfunction        = 0x2004,
00042         about                 = 0x2005,
00043         web                   = 0x2006,
00044     };
00045
00046 public:
00047     //=====
00048     MainComponent (DocumentWindow* mainWindow, ApplicationCommandManager* com
mandManager);
00049
00050     ~MainComponent ();
00051     //=====
00052     juce_UseDebuggingNewOperator
00053
00054     void resized ();
00055
00056     void paint (Graphics& g);
00057
00058     void buttonClicked (Button* button);
00059
00060     bool getGlFile();
00061
00062     bool getCloneFiles();
00063
00064     bool checkIfGlHasSeqLength();
00065
00066     bool checkIfClonesHaveSeqLength();
00067
00068     bool saveFile();

```

```
00069
00070 void selectedFileChanged (const File& newSelectedFile);
00072 void textEditorTextChanged (TextEditor& editor);
00073
00075 void textEditorReturnKeyPressed (TextEditor& editor);
00076
00078 void textEditorEscapeKeyPressed (TextEditor& editor);
00079
00081 void textEditorFocusLost (TextEditor& editor);
00082
00083 const StringArray getMenuBarNames()
00084 {
00085     const tchar* names[] = { T("save options"), T("help"), 0 };
00086
00087     return StringArray(names);
00088
00089 }
00090
00091 const PopupMenu getMenuForIndex (int menuIndex, const String& menuName)
00092 {
00093     PopupMenu menu;
00094     switch (menuIndex)
00095     {
00096         case 0:
00097             menu.addCommandItem(m_commandManager, pmhierarchy);
00098             menu.addCommandItem(m_commandManager, clonalmetadata);
00099             menu.addCommandItem(m_commandManager, clonalgroups);
00100             break;
00101         case 1:
00102             menu.addCommandItem(m_commandManager, usage);
00103             menu.addCommandItem(m_commandManager, basicfunction);
00104                 menu.addCommandItem(m_commandManager, about);
00105                 menu.addCommandItem(m_commandManager, web);
00106                 break;
00107         default:
00108             break;
00109     }
00110     return menu;
00111 }
00112
00113 void menuItemSelected (int menuItemID, int topLevelMenuIndex)
00114 {
00115 }
00116
00117 ApplicationCommandTarget* getNextCommandTarget()
00118 {
00119     return findFirstTargetParentComponent();
00120 }
00121
00122 void getAllCommands (Array <CommandID>& commands)
00123 {
00124     const CommandID ids[] = {
00125         pmhierarchy,
00126         clonalmetadata,
00127         clonalgroups,
00128         usage,
00129         basicfunction,
00130         about,
00131         web
00132     };
00133     commands.addArray(ids, numElementsInArray(ids));
00134 }
00135
00136 void getCommandInfo (CommandID commandID, ApplicationCommandInfo& result)
00137 {
00138     switch (commandID)
```

```

00139         {
00140             case pmhierarchy:
00141                 result.setInfo(T("pm hierarchy"), T("Writes pm hierarchy."), T("Save options"), 0);
00142                 result.setTicked(m_writePmHierarchy);
00143                 break;
00144             case clonalmetadata:
00145                 result.setInfo(T("clonal metadata"), T("Writes clonal metadata."), T("Save options"), 0);
00146                 result.setTicked(m_writeClonalMetadata);
00147                 break;
00148             case clonalgroups:
00149                 result.setInfo(T("clonal groups"), T("Writes clonal groups."), T("Save options"), 0);
00150                 result.setTicked(m_writeClonalGroups);
00151                 break;
00152             case usage:
00153                 result.setInfo(T("user guide"), T("Displays usage information."), T("Help"), 0);
00154                 result.addDefaultKeypress(T('h'), 0);
00155                 break;
00156             case basicfunction:
00157                 result.setInfo(T("basic function"), T("Displays basic function of FLER."), T("Help"), 0);
00158                 result.addDefaultKeypress(T('f'), 0);
00159                 break;
00160             case about:
00161                 result.setInfo(T("about "), T("Displays information about ") + String(ProjectInfo::projectName) + T(" application"), T("Help"), 0);
00162                 result.addDefaultKeypress(T('a'), 0);
00163                 break;
00164             case web:
00165                 result.setInfo(T("web "), T("Open FLER website in default browser "), T("Help"), 0);
00166                 result.addDefaultKeypress(T('w'), 0);
00167                 break;
00168             default:
00169                 break;
00170         }
00171     }
00172 }
00173
00174 bool perform (const InvocationInfo& info)
00175 {
00176     bool result = true;
00177     switch(info.commandID)
00178     {
00179         case pmhierarchy:
00180             m_writePmHierarchy = !m_writePmHierarchy;
00181             break;
00182         case clonalmetadata:
00183             m_writeClonalMetadata = !m_writeClonalMetadata;
00184             break;
00185         case clonalgroups:
00186             m_writeClonalGroups = !m_writeClonalGroups;
00187             break;
00188         case usage:
00189             {
00190                 String title = T("User guide");
00191                 String message = T("-----\n");
00192                 message += T("Input data:\n");
00193                 message += T("sequence length - all sequences must have the identical length\n");
00194                 message += T("clone sequence(s) - the sequence population for the");

```



```

t the evolution reconstruction\n");
00198     message += T("                will be implemented by FLER\n");
;
00199     message += T("germline sequence - this sequence will be regarded
as unmutated wildtype configuration.\n");
00200     message += T("                Each clone sequence will be com
pared to the germline\n");
00201     message += T("                sequence to determine the clone
-specific mutation pattern.\n");
00202     message += T("\n");
00203     message += T("Input format:\n");
00204     message += T("Individual DNA sequences have to be saved in a plain
text file (.txt), each. The sequence\n");
00205     message += T("itself has to be written in the first line only, with
no figures (lower or capital case)\n");
00206     message += T("except for A (adenine), C (cytidine), T (thymine),
G (guanine). The name of the txt-file\n");
00207     message += T("will be used as clone name by FLER (example: the se
quence contained in file <clonel.txt>\n");
00208     message += T("will be addressed as <clonel>.");
00209     message += T("\n");
00210     message += T("Output data:\n");
00211     message += T("The user can choose whether to display only the pm-
directed hierarchy of HPCs, the groups\n");
00212     message += T("of OTUs defining a certain HPC, or individual clona
l metatdata like mutated loci,\n");
00213     message += T("mutation number etc. All output data will be saved i
n a file the user can determine\n");
00214     message += T("interactively. It is recommended to use the extensi
on <.txt>.\n");
00215     message += T("-----
-----\n");
00216     AlertWindow::showMessageBox(AlertWindow::InfoIcon
, title, message, T("OK"));
00217     break;
00218     }
00219     case basicfunction:
00220     {
00221     String title = T("Basic function of FLER");
00222     String message = T("-----
-----\n");
00223     message += T("FLER is the implementation of a mat
hematic/statistic algorithm to calculate the most\n");
00224     message += T("likely evolution of monoclonal oper
ational taxonomic units (OTU) driven by somatic\n");
00225     message += T("hypermuation. Thus, given a group
of OTUs defined by various mutation patterns of\n");
00226     message += T("a certain DNA-sequence (compared to
an unmutated wildtype configuration (germline)),\n");
00227     message += T("FLER uses the number of equally mut
ated loci among subgroups of OTUs that share\n");
00228     message += T("different spectra of mutations as f
oundation for creation of hypothetical predecessor\n");
00229     message += T("clones (HPCs). Among the abundance
of HPCs the most probable HPCs are chosen to\n");
00230     message += T("recapitulate evolution from the wil
dtype configuration to each OTU. Probability is\n");
00231     message += T("assessed by calculation of the prob
ability measure \"pm\" for each HPC.\n");
00232     message += T("Input parameters of the pm-formula
are:\n");
00233     message += T("\n");
00234     message += T("r: number of OTUs in a OTU subgroup
defining the considered HPC\n");
00235     message += T("i: number of mutations of an HPC (nu
mber of mutations shared by all clones of the\n");
00236     message += T("    HPC-defining subgroup)\n");

```

```

00237             message += T("z: number of repeats of a HPC with
the identical mutation patterns among the\n");
00238             message += T("  abundance of HPCs\n");
00239             message += T("t: total number of operational taxo
nomic units (OTUs) / input clones\n");
00240             message += T("P: relative frequency of a consider
ed mutation among the whole population of OTUs\n");
00241             message += T("\n");
00242             message += T("Unlike the neighbor joining (NJ) al
gorithm, FLER calculates HPCs and considers the mutation\n");
00243             message += T("number as surrogate marker for elap
sed time. Thus clonal interchange among different\n");
00244             message += T("populations of OTUs can also be ass
essed by doing population-specific assays first,\n");
00245             message += T("complemented by an assay comprising
all OTUs as one population. By comparing pm-values\n");
00246             message += T("of HPCs of different assays, interc
hange among various populations rather than\n");
00247             message += T("population-contained evolution can
be evaluated. Then, migration directions are\n");
00248             message += T("determined by the population affili
ation of the majority of HPC-defining OTUs.\n");
00249             message += T("-----\n");
00250             -----\n");
00251             AlertWindow::showMessageBox(AlertWindow::InfoIcon
, title, message, T("OK"));
00252             }
00253             break;
00254             case about:
00255             {
00256                 String title = String(ProjectInfo::projectName);
00257                 title += T(" Version ");
00258                 title += String(ProjectInfo::versionString);
00259                 #if defined (RC_APPDATE_STR)
00260                 title += T(" (RC ");
00261                 title += String(RC_APPDATE_STR);
00262                 title += T(")");
00263                 #endif
00264                 String message = T("-----\n");
00265                 -----\n");
00266                 message += T("Follicular Lymphoma Evolution Reconstructor.\n");
00267                 message += T("-----\n");
00268                 -----\n");
00269                 message += T("Coding: ");
00270                 message += RC_COMPANY_STR;
00271                 message += T(", Technical University, Berlin.\n");
00272                 ;
00273                 message += T("Method: Martin Wartenberg, Technica
l University, Munich.\n");
00274                 message += T("Contact: moatlcombat@gmx.net\n");
00275                 message += T("-----\n");
00276                 -----\n");
00277                 message += T("http://www.petervasil.net/fler\n");
00278                 message += T("-----\n");
00279                 -----\n");
00280                 AlertWindow::showMessageBox(AlertWindow::InfoIcon
, title, message, T("OK"));
00281             }
00282             break;
00283             case web:
00284             {
00285                 URL flerUrl(T("http://www.petervasil.net/fler"));
00286                 flerUrl.launchInDefaultBrowser();
00287             }

```

```
00284         break;
00285         default:
00286             result = false;
00287             break;
00288     }
00289     return result;
00290 }
00291 //=====
=====
00292 private:
00293 //=====
=====
00294     DocumentWindow* m_mainWindow;
00295     ApplicationCommandManager* m_commandManager;
00296     TooltipWindow tooltipWindow;
00297
00298     //=====
=====
00300     MainComponent(const MainComponent&);
00302     const MainComponent& operator=(const MainComponent&);
00303
00304     TextButton* m_btGl;
00305     TextButton* m_btKlone;
00306     TextButton* m_btCloneVsGl;
00307     TextButton* m_btRestart;
00308     TextButton* m_btSaveFile;
00309
00310     String m_statusText;
00311     int m_seqLength;
00312
00313     TextEditor* m_txSeqLen;
00314
00315     CloneCalculations* m_cloneClaculations;
00316
00317     PropertiesFile* m_props;
00318     String m_lastGlFolderPath;
00319     String m_lastClonesFolderPath;
00320     String m_lastSaveFolderPath;
00321
00322     bool m_writePmHierarchy;
00323     bool m_writeClonalMetadata;
00324     bool m_writeClonalGroups;
00325 };
00326
00327 #endif//_MAINCOMPONENT_H_
```

5.23 PVLogger.h File Reference

```
#include <sys/time.h>
#include <sys/types.h>
#include <stdlib.h>
#include <sys/timeb.h>
#include <time.h>
```

Classes

- class [PVLogger](#)
Logger class for easy debugging.

Defines

- #define [__PRETTY_FUNCTION__](#) [__FUNCTION__](#)
- #define [PVL_DVAL](#) T("DBG_VAL")
- #define [PVL_DSCOPE](#) T("DBG_SCOPE")
- #define [PVL_VAL](#) T("LOG_VAL")
- #define [PVL_SCOPE](#) T("LOG_SCOPE")
- #define [PVL_DERROR](#) T("DBG_ERROR")
- #define [PVL_ERROR](#) T("LOG_ERROR")
- #define [DBG_VAL](#)(message)
- #define [DBG_SCOPE](#)()
- #define [DBG_ERROR](#)(message)
- #define [LOG_VAL](#)(message) PVLogger::logMessage(PVL_VAL, [__PRETTY_FUNCTION__](#), T(#message), message)
- #define [LOG_SCOPE](#)() PVLogger::logMessage(PVL_SCOPE, [__PRETTY_FUNCTION__](#))
- #define [LOG_ERROR](#)(message) PVLogger::outputError(PVL_ERROR, [__PRETTY_FUNCTION__](#), message)

5.23.1 Define Documentation

5.23.1.1 #define [__PRETTY_FUNCTION__](#) [__FUNCTION__](#)

Definition at line 39 of file [PVLogger.h](#).

5.23.1.2 #define [DBG_ERROR](#)(message)

Definition at line 262 of file [PVLogger.h](#).

5.23.1.3 #define [DBG_SCOPE](#)()

Definition at line 260 of file [PVLogger.h](#).

5.23.1.4 #define DBG_VAL(message)

Definition at line 258 of file [PVLogger.h](#).

5.23.1.5 #define LOG_ERROR(message) PVLogger::outputError(PVL_ERROR, __PRETTY_FUNCTION__, message)

Definition at line 268 of file [PVLogger.h](#).

5.23.1.6 #define LOG_SCOPE() PVLogger::logMessage(PVL_SCOPE, __PRETTY_FUNCTION__)

Definition at line 266 of file [PVLogger.h](#).

5.23.1.7 #define LOG_VAL(message) PVLogger::logMessage(PVL_VAL, __PRETTY_FUNCTION__, T(#message), message)

Definition at line 264 of file [PVLogger.h](#).

5.23.1.8 #define PVL_DERROR T("DBG_ERROR")

Definition at line 50 of file [PVLogger.h](#).

5.23.1.9 #define PVL_DSCOPE T("DBG_SCOPE")

Definition at line 47 of file [PVLogger.h](#).

5.23.1.10 #define PVL_DVAL T("DBG_VAL")

Definition at line 46 of file [PVLogger.h](#).

5.23.1.11 #define PVL_ERROR T("LOG_ERROR")

Definition at line 51 of file [PVLogger.h](#).

5.23.1.12 #define PVL_SCOPE T("LOG_SCOPE")

Definition at line 49 of file [PVLogger.h](#).

5.23.1.13 #define PVL_VAL T("LOG_VAL")

Definition at line 48 of file [PVLogger.h](#).

5.24 PVLogger.h

```

00001 /*=====
00002  * Copyright (C) 2010 Peter Vasil
00003  *
00004  * This program is free software; you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation; either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * This program is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with this program; if not, see <http://www.gnu.org/licenses/>.
00016  *
00017  =====*/
00018
00019 #ifndef _PVLOGGER_H_
00020 #define _PVLOGGER_H_
00021
00022 #ifdef _WIN32
00023 # define WIN32_LEAN_AND_MEAN
00024 # include <windows.h>
00025 # include <lmcons.h>
00026 # define sprintf sprintf_s
00027 # define USE_NEW_SECURE_TIME_FNS
00028 #else
00029 //# include <unistd.h>
00030 # include <sys/time.h>
00031 # include <sys/types.h>
00032 //# include <pwd.h>
00033 #endif
00034 #include <stdlib.h>
00035 #include <sys/timeb.h>
00036 #include <time.h>
00037
00038 #ifndef __GNUC__
00039 # define __PRETTY_FUNCTION__ __FUNCTION__
00040 #endif
00041
00042 #if defined __APPLE__
00043 # define UInt32 uint32
00044 #endif
00045
00046 #define PVL_DVAL T("DBG_VAL")
00047 #define PVL_DSCOPE T("DBG_SCOPE")
00048 #define PVL_VAL T("LOG_VAL")
00049 #define PVL_SCOPE T("LOG_SCOPE")
00050 #define PVL_DERROR T("DBG_ERROR")
00051 #define PVL_ERROR T("LOG_ERROR")
00052
00053 class PVLogger {
00054 private:
00055     PVLogger()
00056     {
00057     }
00058     ~PVLogger()
00059     {
00060     }
00061 public:
00062     static void outputError (const tchar* logType, const char* function, cons
00063     t String& message)
00064     {

```

```

00069         String tmpMsg;
00070         tmpMsg
00071         << logType
00072         << T(" [")
00073         << getCurrentTimeString()
00074         << T("] : --> ")
00075         << String(function)
00076         << T(" \n")
00077         << message
00078         << T("\n");
00079         Logger::outputDebugString(tmpMsg);
00080     }
00081     static void logMessage (const tchar* logType, const char* function, const
String& name, const String& message)
00082     {
00083         String tmpMsg;
00084         tmpMsg
00085         << logType
00086         << T(" [")
00087         << getCurrentTimeString()
00088         << T("] : --> ")
00089         << String(function)
00090         << T(" \n")
00091         << name
00092         << T(" : ")
00093         << message
00094         << T("\n");// << T("<-----");
00095         Logger::outputDebugString(tmpMsg);
00096     }
00097     static void logMessage (const tchar* logType, const char* function, const
String& name, int message)
00098     {
00099         String tmpMsg;
00100         tmpMsg
00101         << logType
00102         << T(" [")
00103         << getCurrentTimeString()
00104         << T("] : --> ")
00105         << String(function)
00106         << T(" \n")
00107         << name
00108         << T(" : ")
00109         << message
00110         << T("\n");// << T("<-----");
00111         Logger::outputDebugString(tmpMsg);
00112     }
00113     static void logMessage (const tchar* logType, const char* function, const
String& name, float message)
00114     {
00115         String tmpMsg;
00116         tmpMsg
00117         << logType
00118         << T(" [")
00119         << getCurrentTimeString()
00120         << T("] : --> ")
00121         << String(function)
00122         << T(" \n")
00123         << name
00124         << T(" : ")
00125         << message
00126         << T("\n");// << T("<-----");
00127         Logger::outputDebugString(tmpMsg);
00128     }
00129     static void logMessage (const tchar* logType, const char* function, const
String& name, double message)
00130     {
00131         String tmpMsg;

```

```

00132         tmpMsg
00133         << logType
00134         << T(" [")
00135         << getCurrentTimeString()
00136         << T("] : --> ")
00137         << String(function)
00138         << T("\n")
00139         << name
00140         << T(" : ")
00141         << message
00142         << T("\n");// << T("<-----");
00143         Logger::outputDebugString(tmpMsg);
00144     }
00145     static void logMessage (const tchar* logType, const char* function, const
String& name, bool message)
00146     {
00147         String tmpMsg;
00148         tmpMsg
00149         << logType
00150         << T(" [")
00151         << getCurrentTimeString()
00152         << T("] --> ")
00153         << String(function)
00154         << T("\n")
00155         << name
00156         << T(" : ")
00157         << (message ? T("true") : T("false"))
00158         << T("\n");// << T("<-----");
00159         Logger::outputDebugString(tmpMsg);
00160     }
00161     static void logMessage (const tchar* logType, const char* function)
00162     {
00163         String tmpMsg;
00164         tmpMsg
00165         << logType
00166         << T(" [")
00167         << getCurrentTimeString()
00168         << T("] --> ")
00169         << String(function)
00170         << T("\n");
00171         Logger::outputDebugString(tmpMsg);
00172     }
00173 private:
00174     /*
00175     * Get current time in milliseconds with high resolution.
00176     * Copied and modified from the implementation in Juce without high resolu
tion.
00177     * The high resolution implementation is missing there.
00178     */
00179     static int64 currentTimeMillisHiRes()
00180     {
00181         static uint32 lastCounterResult = 0xffffffff;
00182         static int64 correction = 0;
00183
00184         const uint32 now = (uint32)Time::getMillisecondCounterHiRes();
00185
00186         // check the counter hasn't wrapped (also triggered the first tim
e this function is called)
00187         if (now < lastCounterResult)
00188         {
00189             // double-check it's actually wrapped, in case multi-cpu
machines have timers that drift a bit.
00190             if (lastCounterResult == 0xffffffff || now < lastCounterR
esult - 10)
00191             {
00192                 // get the time once using normal library calls,
and store the difference needed to

```



```

00193                                     // turn the millisecond counter into a real time.

00194 #if JUCE_WIN32
00195                                     struct _timeb t;
00196 #ifdef USE_NEW_SECURE_TIME_FNS
00197                                     _ftime_s (&t);
00198 #else
00199                                     _ftime (&t);
00200 #endif
00201                                     correction = (((int64) t.time) * 1000 + t.millitm
00202 ) - now;
00202 #else
00203                                     struct timeval tv;
00204                                     struct timezone tz;
00205                                     gettimeofday (&tv, &tz);
00206                                     correction = (((int64) tv.tv_sec) * 1000 + tv.tv_
00207 usec / 1000) - now;
00207 #endif
00208                                     }
00209                                     }
00210
00211                                     lastCounterResult = now;
00212
00213                                     return correction + now;
00214     }
00215
00216     static void getCurrentTime(int64 seconds, struct tm& currTime)
00217     {
00218         time_t now = (time_t)(seconds);
00219
00220 #if JUCE_WIN32
00221         localtime_s (&currTime, &now);
00222 #else
00223         localtime_r (&now, &currTime);
00224 #endif
00225     }
00226     static const String getCurrentTimeString()
00227     {
00228         int64 currTimeMillis = currentTimeMillisHiRes();
00229         struct tm currTime;
00230         getCurrentTime(currTimeMillis/1000,currTime);
00231
00232         char buffer[20];
00233         sprintf(buffer, "%02d:%02d:%02d.%03d", currTime.tm_hour, currTime
00234 .tm_min, currTime.tm_sec, (int)(currTimeMillis%1000));
00235         return (String)buffer;
00236     }
00237 };
00238
00239 // -----
00240 // LOG Macros
00241 // -----
00242 #if defined (_DEBUG)
00243
00244 # define DBG_VAL(message) PVLogger::logMessage(PVL_
00245 DVAL, __PRETTY_FUNCTION__, T(#message), message)
00246 # define DBG_SCOPE() PVLogger::logMessage(PVL_
00247 DSCOPE, __PRETTY_FUNCTION__)
00248 # define DBG_ERROR(message) PVLogger::outputError(PVL
00249 _DERROR, __PRETTY_FUNCTION__, message)
00250 # define LOG_ERROR(message) PVLogger::outputError(PVL
00251 _ERROR, __PRETTY_FUNCTION__, message)

```

```
00252 # define LOG_VAL(message) PVLogger::logMessage(PVL_
    VAL, __PRETTY_FUNCTION__, T(#message), message)
00253
00254
00255 // -----
00256 #else
00257
00258 # define DBG_VAL(message)
00259
00260 # define DBG_SCOPE()
00261
00262 # define DBG_ERROR(message)
00263
00264 # define LOG_VAL(message) PVLogger::logMessage(PVL_
    VAL, __PRETTY_FUNCTION__, T(#message), message)
00265
00266 # define LOG_SCOPE() PVLogger::logMessage(PVL_
    SCOPE, __PRETTY_FUNCTION__)
00267
00268 # define LOG_ERROR(message) PVLogger::outputError(PVL_
    _ERROR, __PRETTY_FUNCTION__, message)
00269
00270 #endif
00271
00272 #if defined __APPLE__
00273 # undef UInt32
00274 #endif
00275
00276 #if defined _WIN32
00277 # undef sprintf
00278 #endif
00279
00280 #endif // _PVLOGGER_H_
```